



Introduction to Wavelets Analysis



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based on a presentation from Prof. Bebis



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Introduction

- What are wavelets?
- What are they for?
- What are its advantages and disadvantages compared to Fourier analysis?
- What can they be used for, in time series (processes dependent of time)?

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Introduction

- What are wavelets?

They are bases of functions in a certain space of functions.

- What are they for?

To approximate functions: a time series, an image, a probability density function, a regression function, etc.

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Introduction

- What are its advantages and disadvantages compared to Fourier analysis?

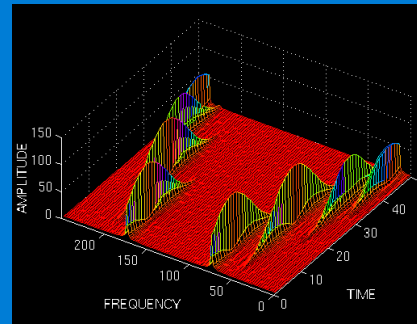
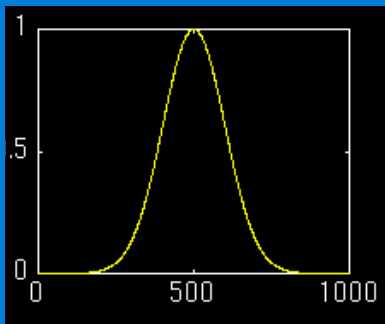
They allow local changes to be detected more efficiently. They are more flexible but do not approximate so well defined sine waves in all the real domain.

- What can they be used for, in time series (processes dependent of time)?

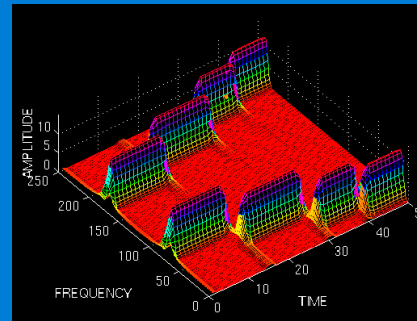
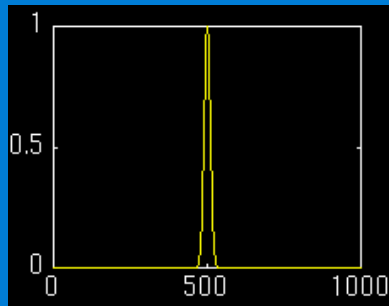
To estimate the time series, to denoise the time series, to detect change points, among other applications.

Short Time Fourier Transform - revisited

- Time - Frequency localization depends on window size.
 - **Wide window** → good frequency localization, poor time localization.

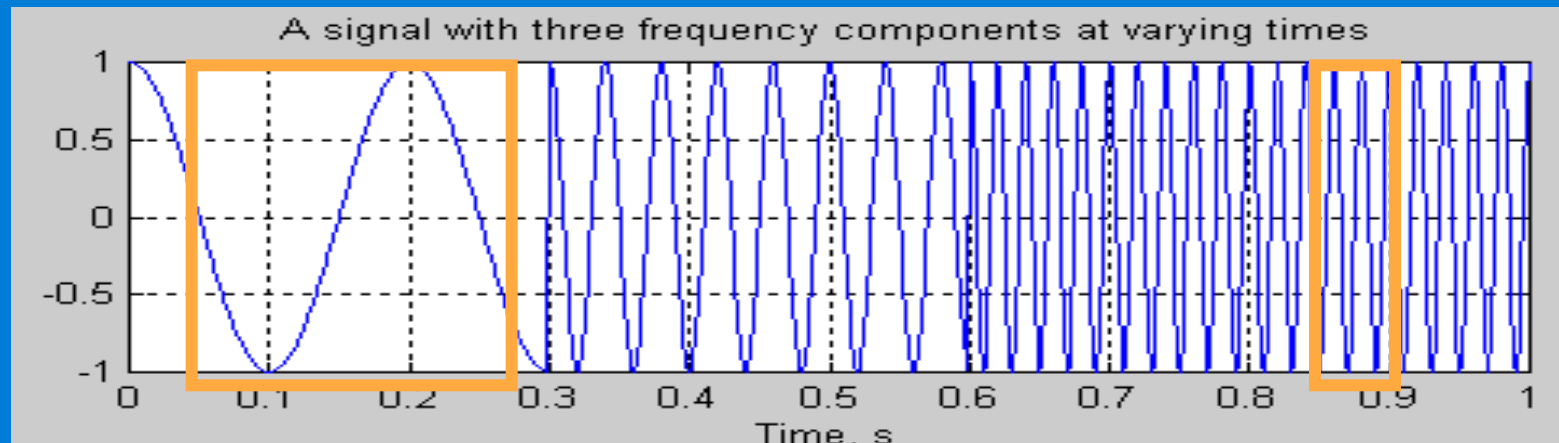


- **Narrow window** → good time localization, poor frequency localization.



Wavelet Transform

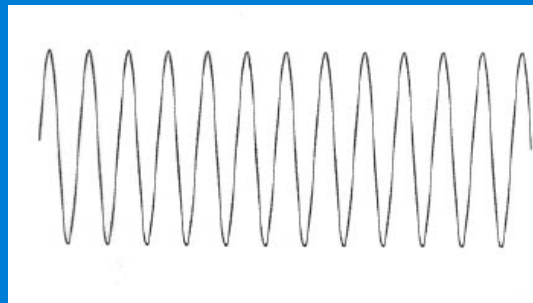
- Uses a **variable** length window, e.g.:
 - **Narrower** windows are more appropriate at **high frequencies**
 - **Wider** windows are more appropriate at **low frequencies**



What is a wavelet?

- A function that “waves” above and below the x-axis with the following properties:
 - Varying frequency
 - Limited duration
 - Zero average value
- This is in contrast to sinusoids, used by FT, which have infinite duration and constant frequency.

Sinusoid



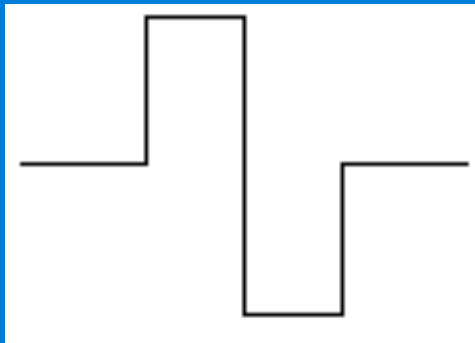
Wavelet



Types of Wavelets

- There are many different families of wavelets, for example:

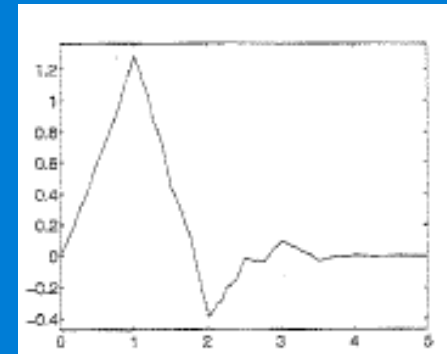
Haar



Morlet



Daubechies



Basis Functions Using Wavelets

- Like $\sin(\)$ and $\cos(\)$ functions in the Fourier Transform, wavelets can define a set of **basis** functions $\psi_k(t)$:

$$f(t) = \sum_k a_k \psi_k(t)$$

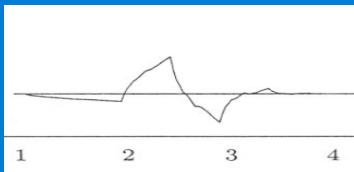
- **Span of $\psi_k(t)$** : vector space S containing all functions $f(t)$ that can be represented by $\psi_k(t)$.

Basis Construction – “Mother” Wavelet

The basis can be constructed by applying **translations** and **scalings** (stretch/compress) on the “**mother**” wavelet $\psi(t)$:

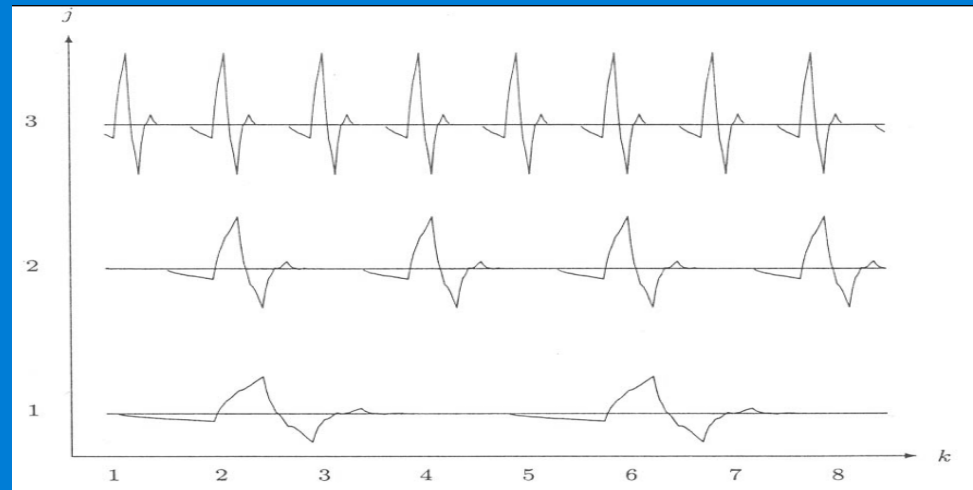
$$\psi(s, \tau, t) = \frac{1}{\sqrt{s}} \psi\left(\frac{t - \tau}{s}\right)$$

Example:



$\psi(t)$

scale



translate

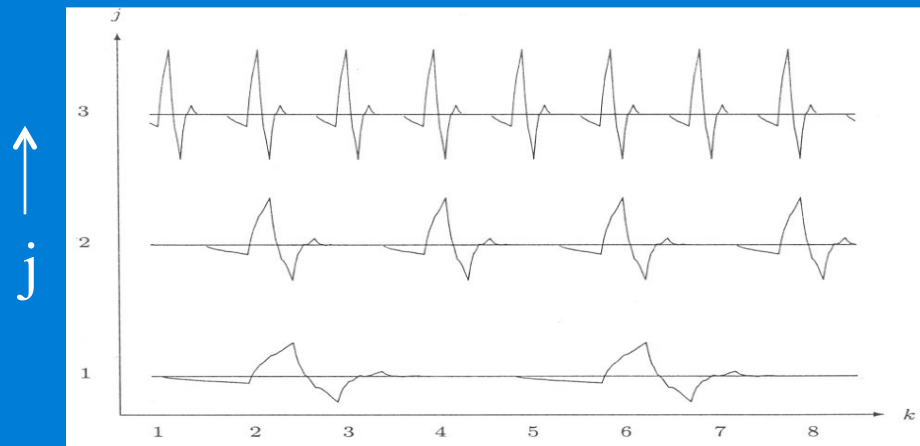


Basis Construction - Mother Wavelet

- It is convenient to take special values for s and τ in defining the wavelet basis: $s = 2^{-j}$ and $\tau = k \cdot 2^{-j}$ (dyadic/octave grid)

$$\psi(s, \tau, t) = \frac{1}{\sqrt{s}} \psi\left(\frac{t - \tau}{s}\right) = \frac{1}{\sqrt{2^{-j}}} \psi\left(\frac{t - k \cdot 2^{-j}}{2^{-j}}\right) = 2^{\frac{j}{2}} \psi(2^j t - k) = \psi_{jk}(t)$$

scale = $1/2^j$
(1/frequency)



$k \longrightarrow$

Continuous Wavelet Transform (CWT)

translation parameter
(measure of time)

scale parameter
(measure of frequency)

scale = $1/2^j$
(1/frequency)

Forward
CWT:

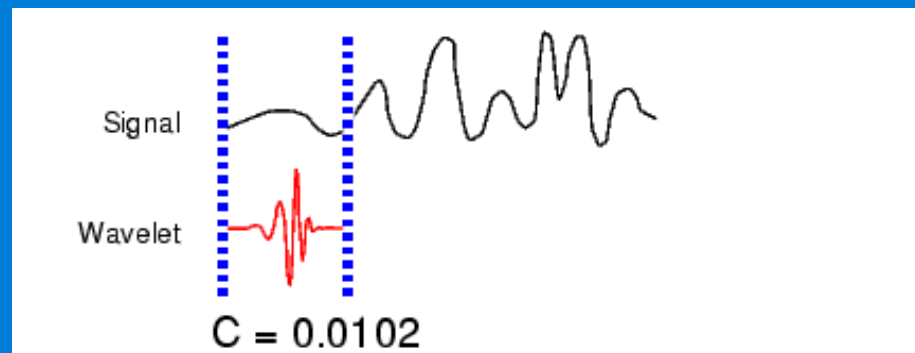
$$C(\tau, s) = \frac{1}{\sqrt{s}} \int_t f(t) \psi^* \left(\frac{t - \tau}{s} \right) dt$$

normalization
constant

mother wavelet (i.e.,
window function)

Illustrating CWT

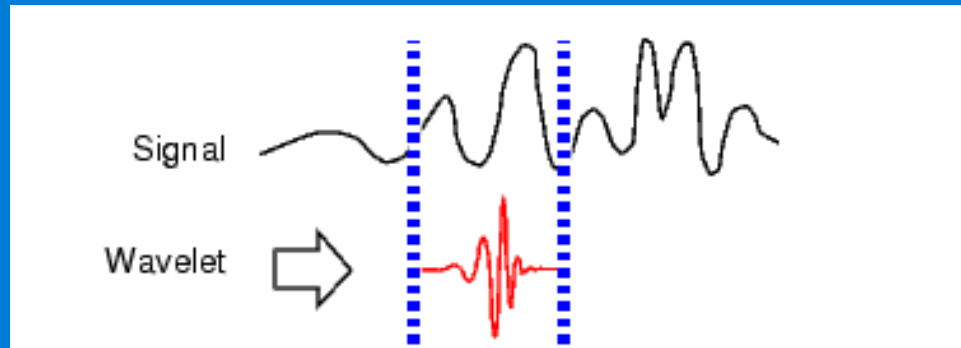
1. Take a wavelet and compare it to a section at the start of the original signal.
2. Calculate a number, C , that represents how closely correlated the wavelet is with this section of the signal. The higher C is, the more the similarity.



$$C(\tau, s) = \frac{1}{\sqrt{s}} \int_t f(t) \psi^* \left(\frac{t - \tau}{s} \right) dt$$

Illustrating CWT (cont'd)

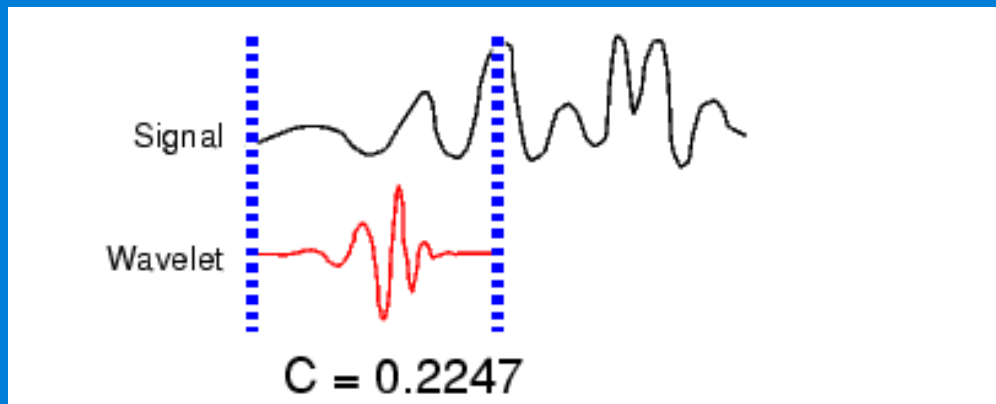
3. Shift the wavelet to the right and repeat step 2 until you've covered the whole signal.



$$C(\tau, s) = \frac{1}{\sqrt{s}} \int_t f(t) \psi^* \left(\frac{t - \tau}{s} \right) dt$$

Illustrating CWT (cont'd)

4. Scale the wavelet and go to step 1.

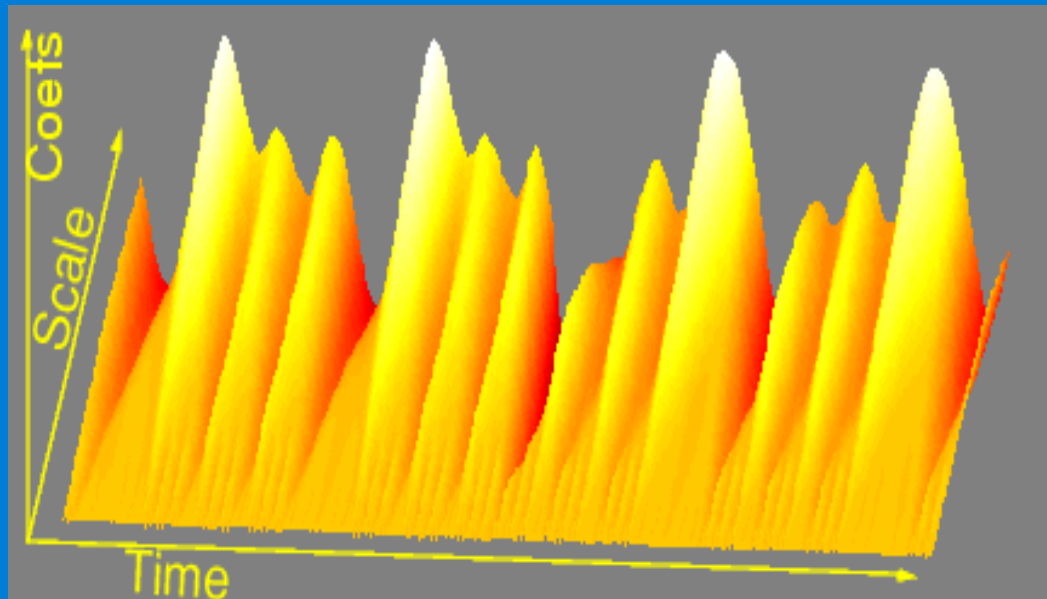


$$C(\tau, s) = \frac{1}{\sqrt{s}} \int_t f(t) \psi^* \left(\frac{t - \tau}{s} \right) dt$$

5. Repeat steps 1 through 4 for all scales.

Visualize CTW Transform

- Wavelet analysis produces a **time-scale** view of the input signal or image.



$$C(\tau, s) = \frac{1}{\sqrt{s}} \int_t f(t) \psi^* \left(\frac{t-\tau}{s} \right) dt$$

Continuous Wavelet Transform (cont'd)

Forward CWT:

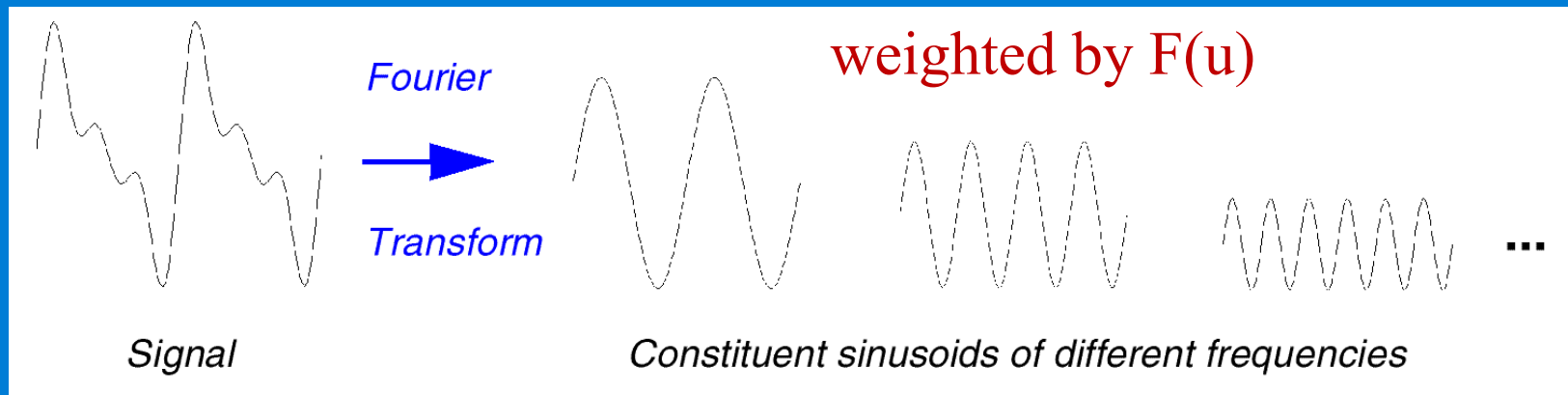
$$C(\tau, s) = \frac{1}{\sqrt{s}} \int_t f(t) \psi^* \left(\frac{t - \tau}{s} \right) dt$$

Inverse CWT:

$$f(t) = \frac{1}{\sqrt{s}} \int_{\tau} \int_s C(\tau, s) \psi \left(\frac{t - \tau}{s} \right) d\tau ds$$

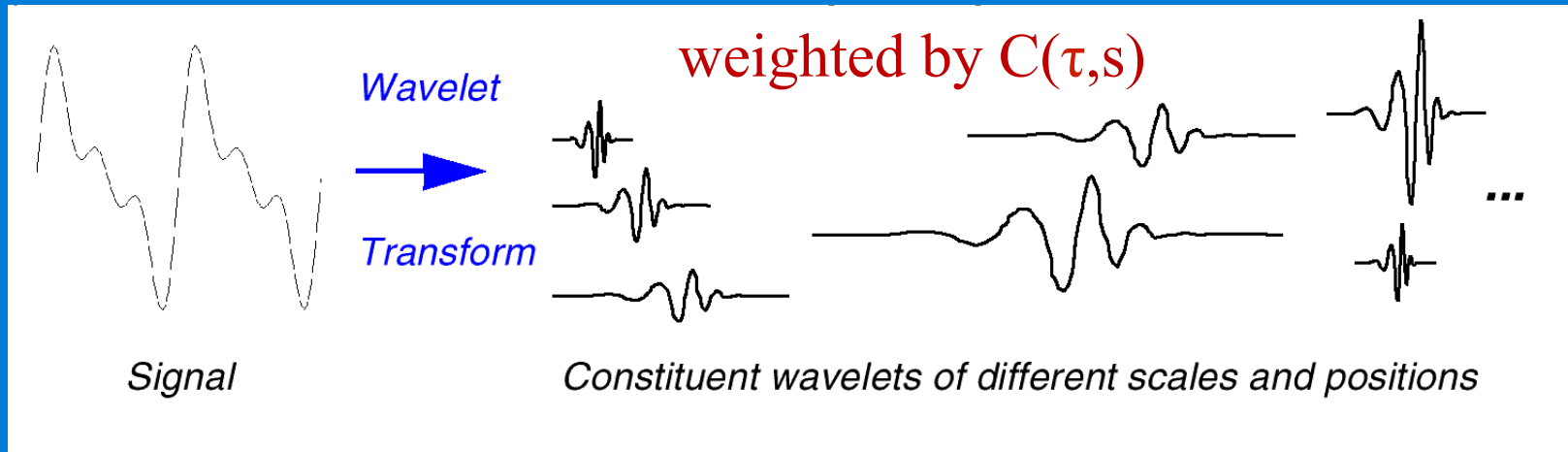
Note the double integral!

Fourier Transform vs Wavelet Transform



$$f(x) = \int_{-\infty}^{\infty} F(u) e^{j2\pi ux} du$$

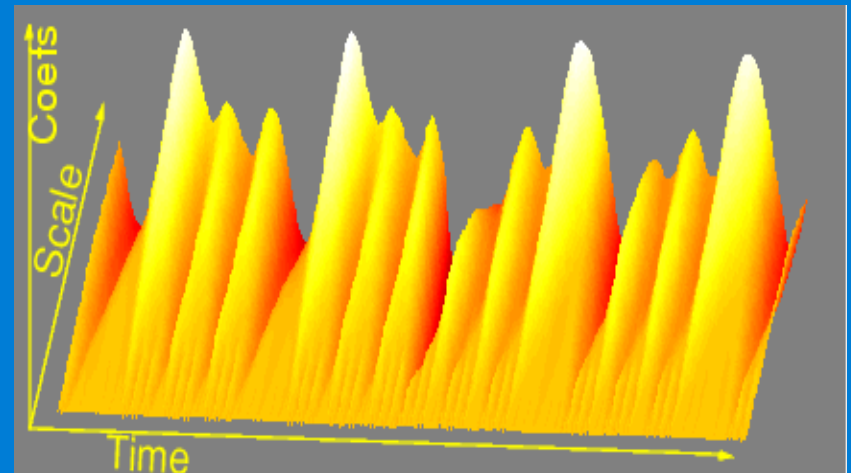
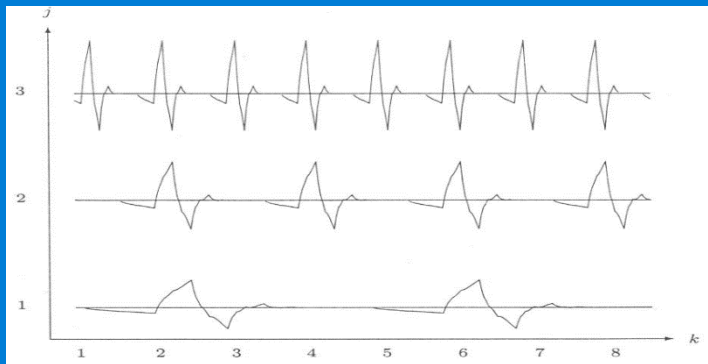
Fourier Transform vs Wavelet Transform



$$f(t) = \frac{1}{\sqrt{s}} \int_{\tau} \int_{s} C(\tau, s) \psi\left(\frac{t-\tau}{s}\right) d\tau ds$$

Properties of Wavelets

- Simultaneous localization in time and scale
 - The location of the wavelet allows to explicitly represent the location of events in time.
 - The shape of the wavelet allows to represent different detail or resolution.



Properties of Wavelets (cont'd)

- **Sparsity:** for functions typically found in practice, many of the coefficients in a wavelet representation are either **zero** or very small.

$$f(t) = \frac{1}{\sqrt{s}} \int \int C(\tau, s) \psi\left(\frac{t-\tau}{s}\right) d\tau ds$$

Properties of Wavelets (cont'd)

$$f(t) = \frac{1}{\sqrt{s}} \int_{\tau} \int_s C(\tau, s) \psi\left(\frac{t-\tau}{s}\right) d\tau ds$$

- **Adaptability:** Can represent functions with **discontinuities** or **corners** more efficiently.
- **Linear-time complexity:** many wavelet transformations can be accomplished in $O(N)$ time.

Discrete Wavelet Transform (DWT)

$$a_{jk} = \sum_t f(t) \psi_{jk}^*(t) \quad (\text{forward DWT})$$

$$f(t) = \sum_k \sum_j a_{jk} \psi_{jk}(t) \quad (\text{inverse DWT})$$

where

$$\psi_{jk}(t) = 2^{j/2} \psi(2^j t - k)$$

DFT vs DWT

- DFT expansion:

$$f(x) = \sum_{u=0}^{N-1} F(u) e^{\frac{j2\pi ux}{N}}$$

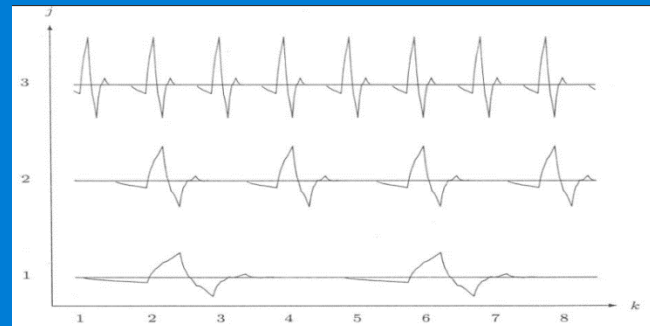
or

$$f(t) = \sum_l a_l \psi_l(t)$$

one parameter basis

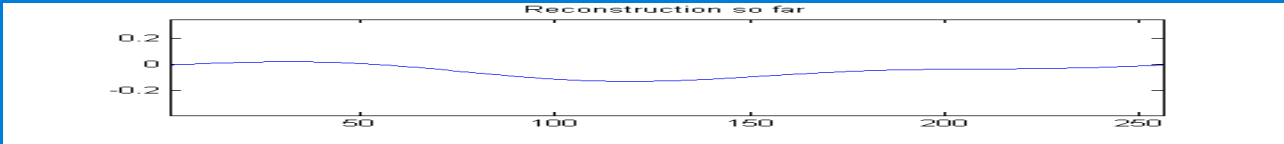
- DWT expansion two parameter basis

$$f(t) = \sum_k \sum_j a_{jk} \psi_{jk}(t)$$



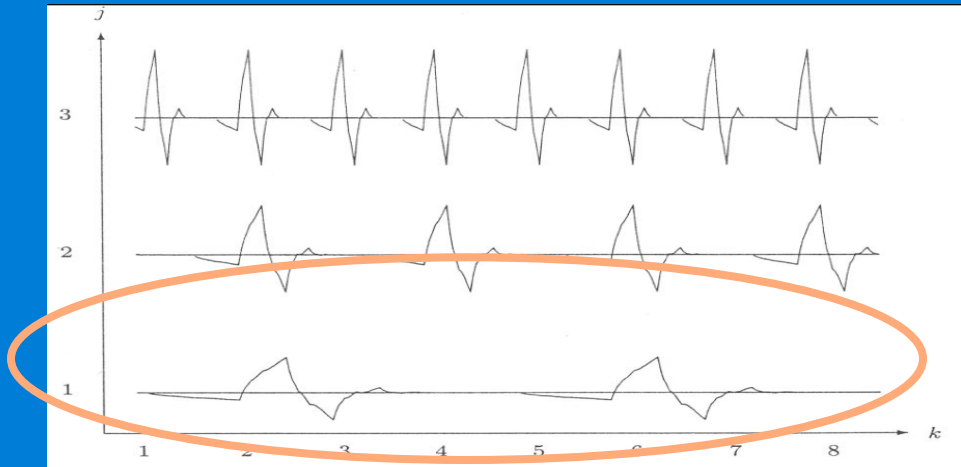
Multiresolution Representation Using Wavelets

$f(t)$



wider, large translations

$$f(t) = \sum_k \sum_j a_{jk} \psi_{jk}(t)$$

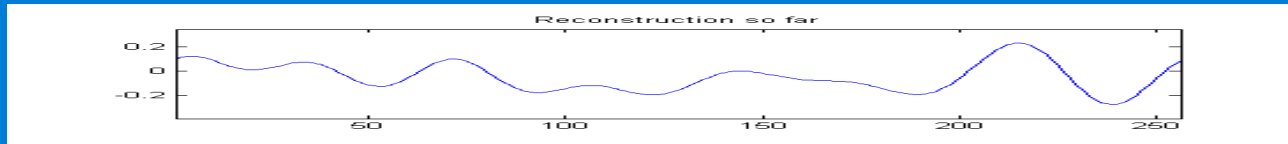
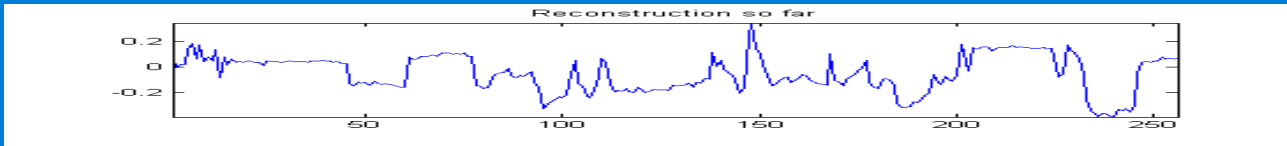


fine details

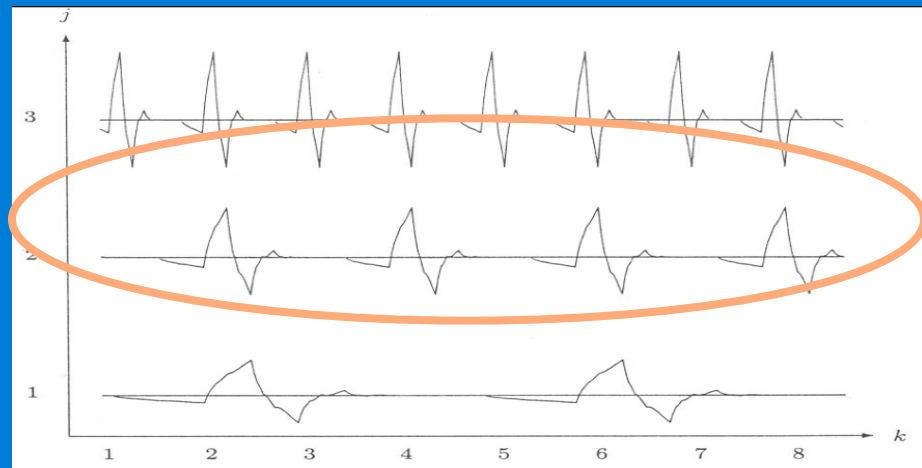
coarse details

Multiresolution Representation Using Wavelets

$f(t)$



$$f(t) = \sum_k \sum_j a_{jk} \psi_{jk}(t)$$



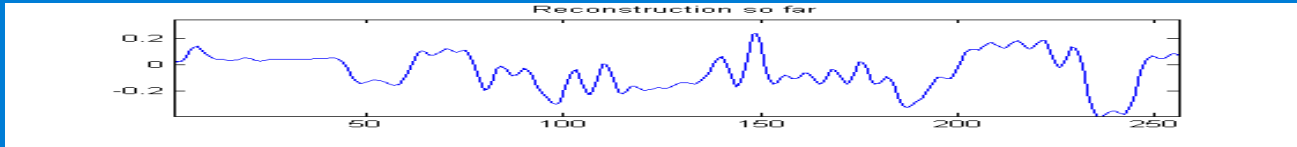
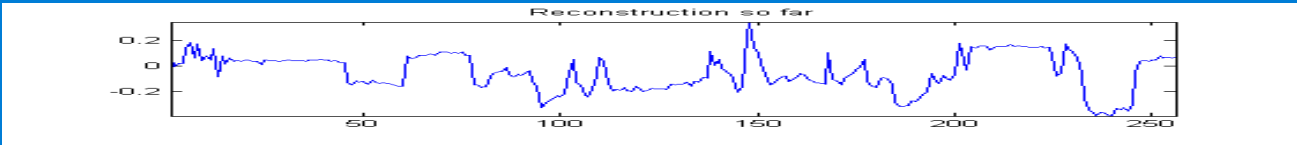
fine details

j

coarse details

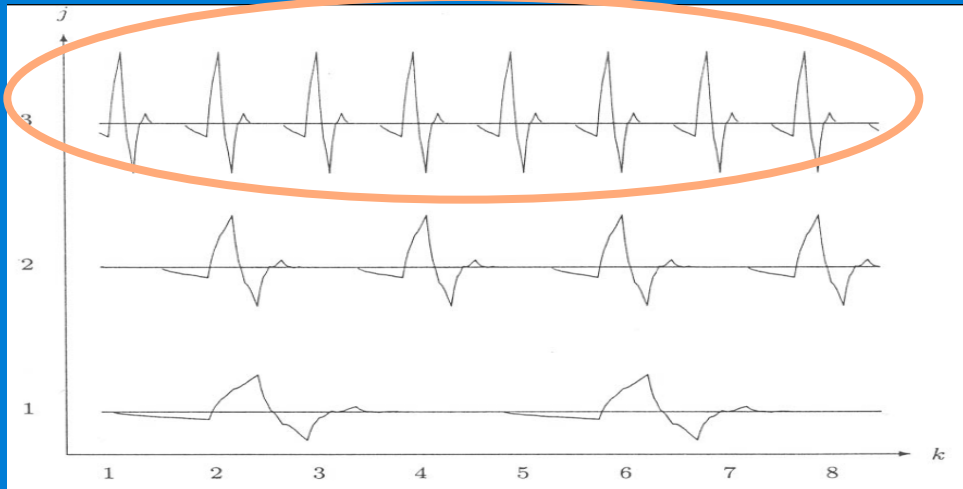
Multiresolution Representation Using Wavelets

$f(t)$



narrower, small translations

$$f(t) = \sum_k \sum_j a_{jk} \psi_{jk}(t)$$



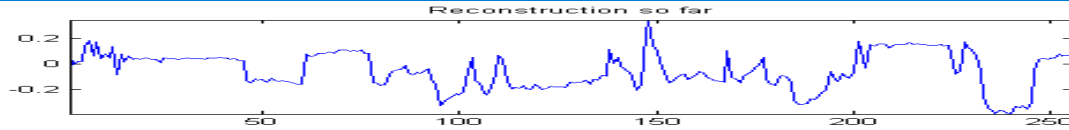
fine details

j

coarse details

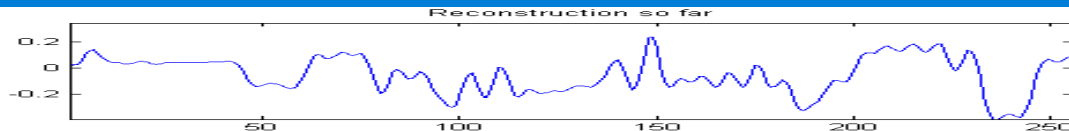
Multiresolution Representation Using Wavelets

$f(t)$

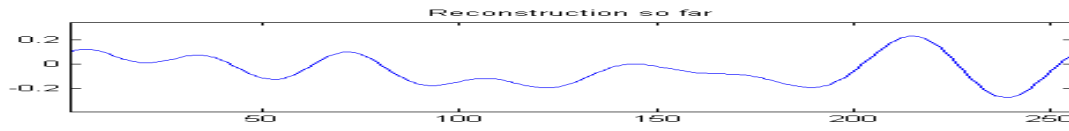


high resolution
(more details)

$\hat{f}_1(t)$

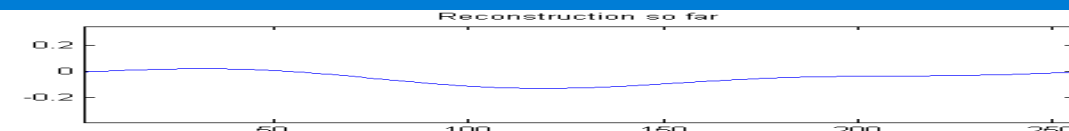


$\hat{f}_2(t)$



...

$\hat{f}_s(t)$

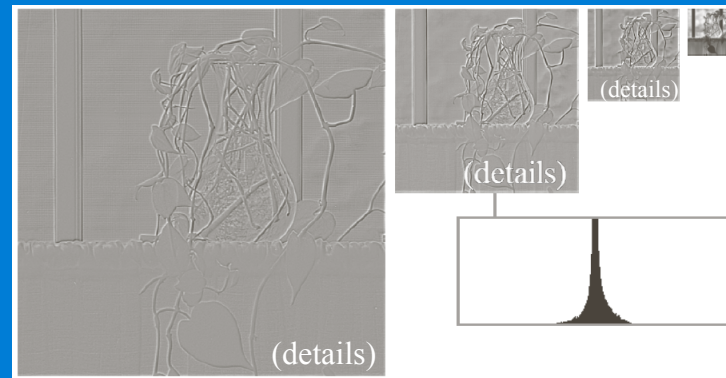


low resolution
(less details)



$$f(t) = \sum_k \sum_j a_{jk} \psi_{jk}(t)$$

Pyramidal Coding - Revisited

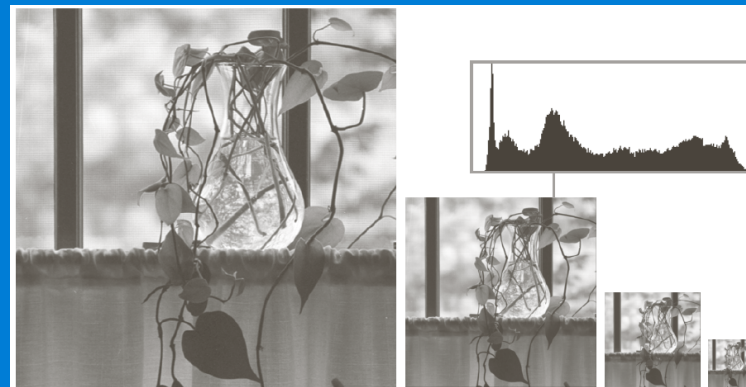


Prediction Residual
Pyramid

(with sub-sampling)

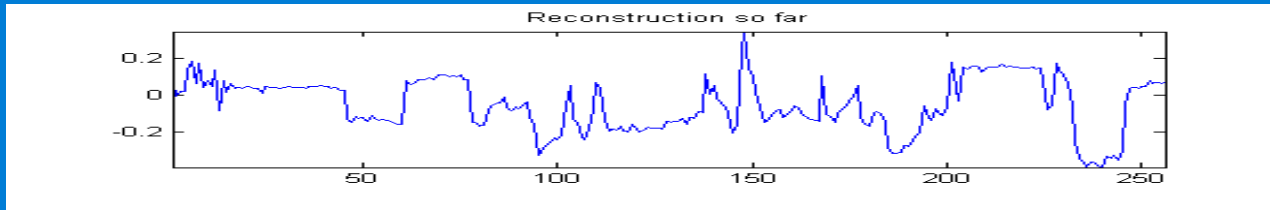


reconstruct



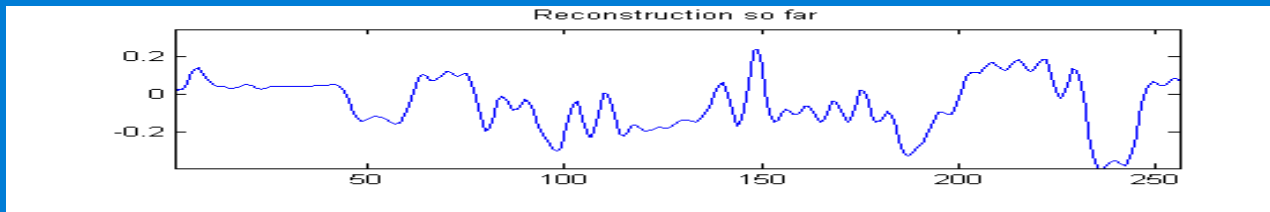
Approximation Pyramid

Reconstruction (synthesis)



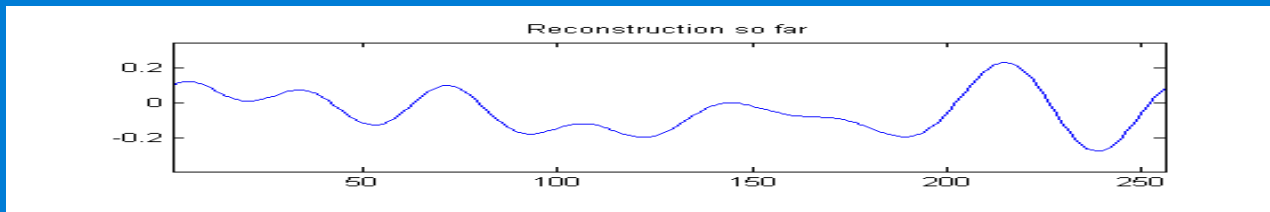
$$H_3 = H_2 \text{ \& \ } D_3$$

details D_3



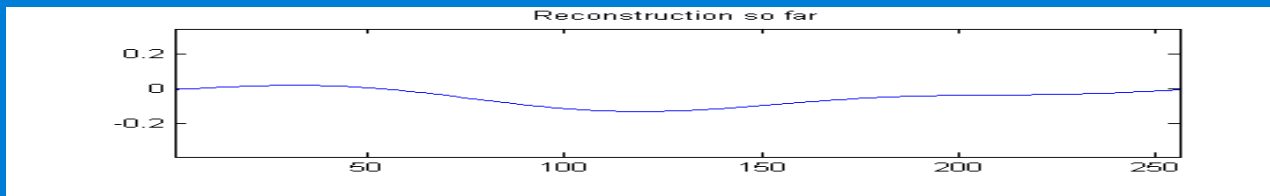
$$H_2 = H_1 \text{ \& \ } D_2$$

details D_2



$$H_1 = L_0 \text{ \& \ } D_1$$

details D_1



L_0

(without sub-sampling)

Example - Haar Wavelets

- Suppose we are given a 1D "image" with a resolution of 4 pixels:

[9 7 3 5]

- The Haar wavelet transform is the following:

[6 2 1 - 1] (with sub-sampling)

$L_0 D_1 D_2 D_3$

Example - Haar Wavelets (cont'd)

- Start by **averaging** and **subsampling** the pixels together (pairwise) to get a new lower resolution image:



- To recover the original four pixels from the two averaged pixels, store some *detail coefficients*.

<i>Resolution</i>	<i>Averages</i>	<i>Detail Coefficients</i>
1	$[9 \ 7 \ 3 \ 5]$	$[\]$
2	$[8 \ 4]$	$[1 \ -1]$

Example - Haar Wavelets (cont'd)

- Repeating this process on the averages (i.e., low resolution image) gives the full decomposition:

<i>Resolution</i>	<i>Averages</i>	<i>Detail Coefficients</i>
1	[9 7 3 5]	[]
2	[8 4]	[1 -1]
4	[6]	[2]

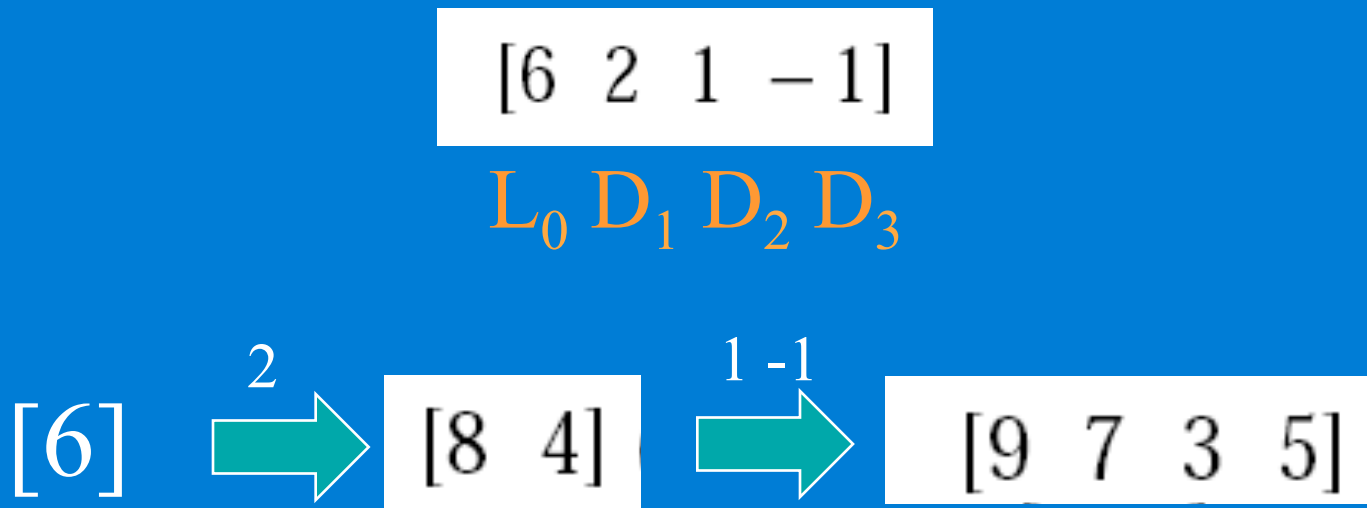


Haar decomposition:

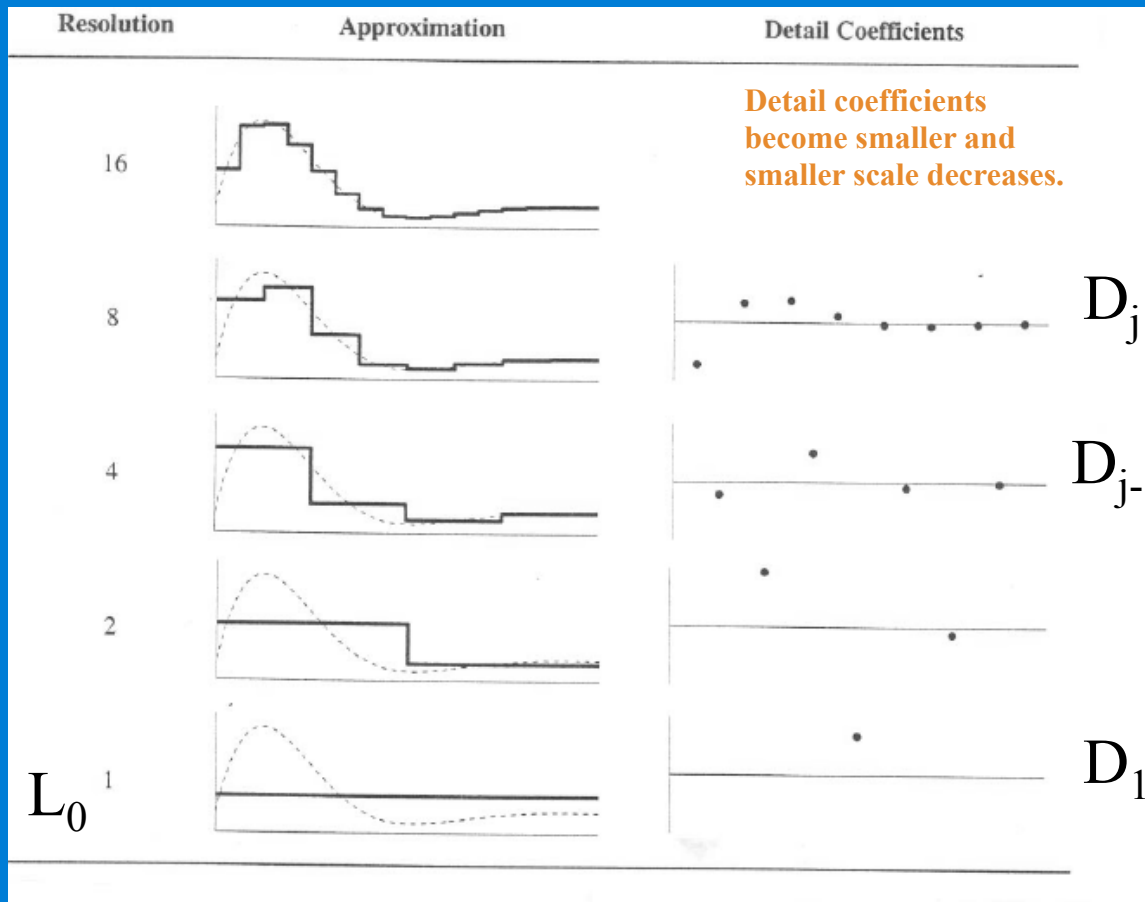
[6 2 1 -1]

Example - Haar Wavelets (cont'd)

- The original image can be reconstructed by **adding** or **subtracting** the detail coefficients from the lower-resolution representations.



Example - Haar Wavelets (cont'd)



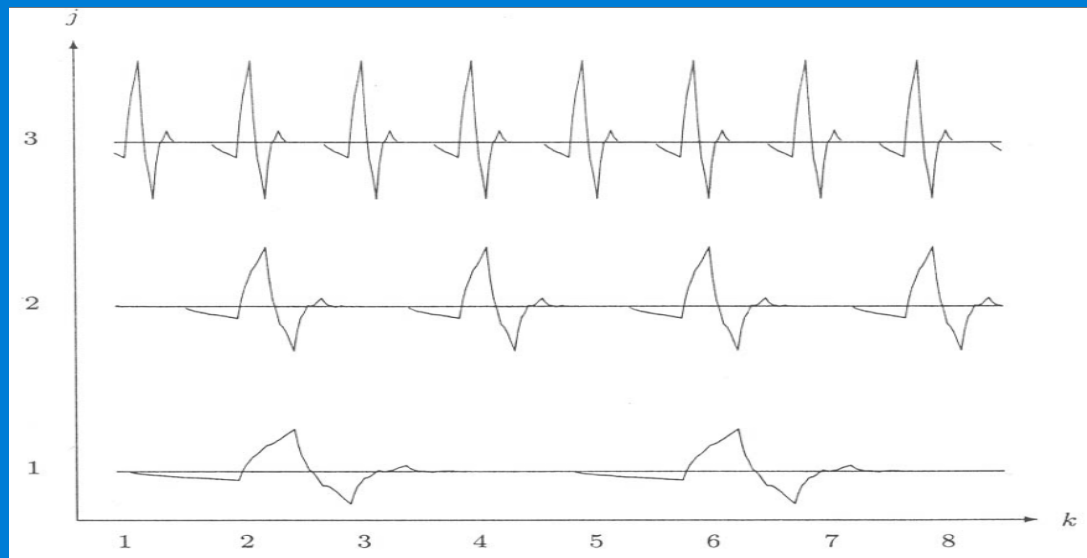
How should we compute the detail coefficients D_j ?

Multiresolution Conditions

- If a set of functions V can be represented by a weighted sum of $\psi(2^j t - k)$, then a **larger set**, including V , can be represented by a weighted sum of $\psi(2^{j+1} t - k)$.

$$\psi(2^{j+1} t - k)$$

$$\psi(2^j t - k)$$



high
resolution



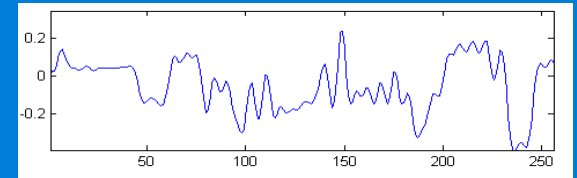
j

low
resolution

Multiresolution Conditions (cont'd)

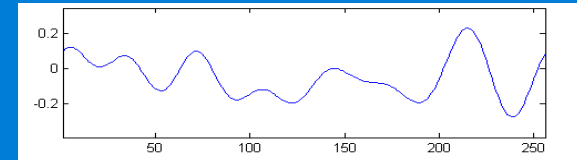
V_{j+1} : span of $\psi(2^{j+1}t - k)$:

$$f_{j+1}(t) = \sum_k b_k \psi_{(j+1)k}(t)$$



V_j : span of $\psi(2^j t - k)$:

$$f_j(t) = \sum_k a_k \psi_{jk}(t)$$



$$V_j \subseteq V_{j+1}$$

Multiresolution Conditions (cont'd)

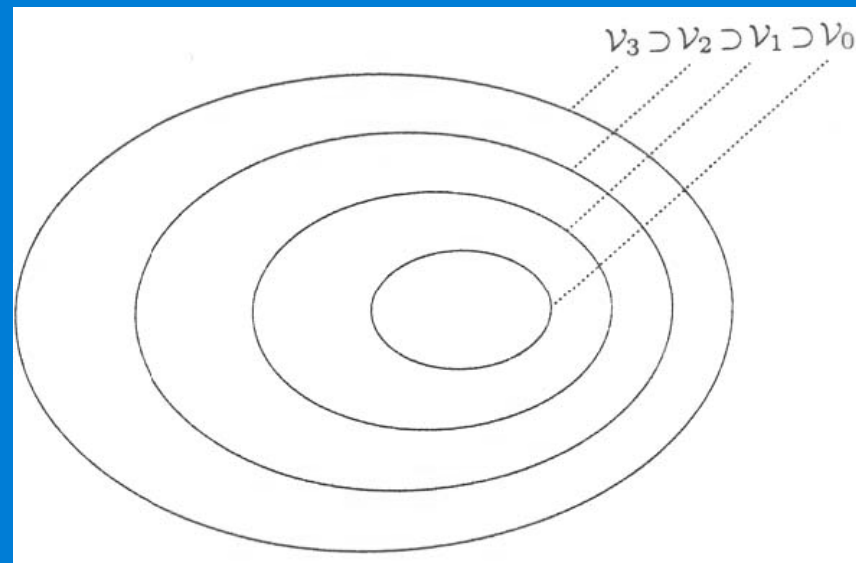
Nested Spaces

$$j=0 \quad \psi(t - k) \longrightarrow V_0$$

$$j=1 \quad \psi(2t - k) \longrightarrow V_1$$

...

$$j \quad \psi(2^j t - k) \longrightarrow V_j$$



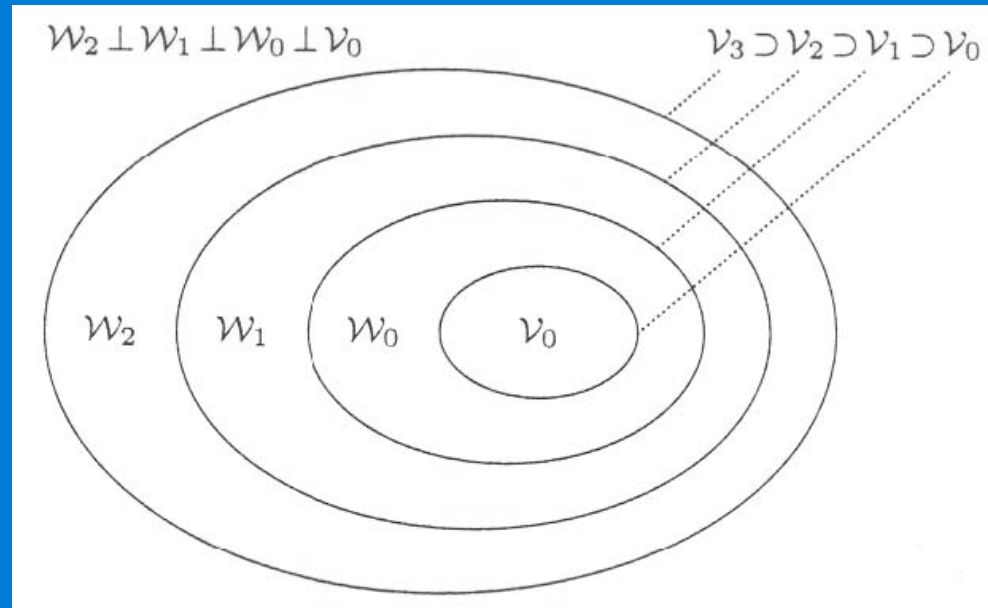
$$V_j \subset V_{j+1}$$

if $f(t) \in V_j$ then $f(t) \in V_{j+1}$

How to compute D_j ? (cont'd)

- Let W_j be the **orthogonal complement** of V_j in V_{j+1}

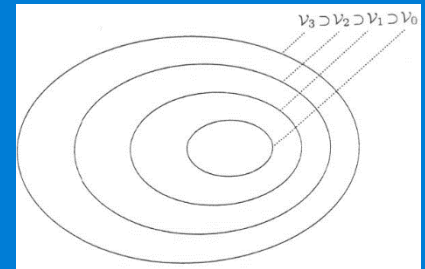
$$V_{j+1} = V_j + W_j$$



How to compute D_j ? (cont'd)

If $f(t) \in V_{j+1}$, then $f(t)$ can be represented using basis functions $\varphi(t)$ from V_{j+1} :

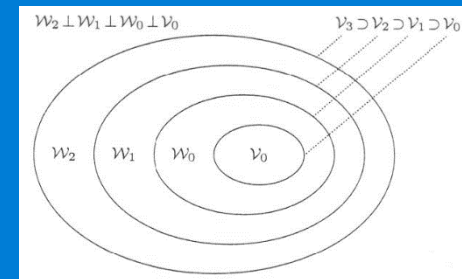
$$V_{j+1} \quad f(t) = \sum_k c_k \varphi(2^{j+1}t - k)$$



Alternatively, $f(t)$ can be represented using two sets of basis functions, $\varphi(t)$ from V_j and $\psi(t)$ from W_j :

$$V_{j+1} = V_j + W_j$$

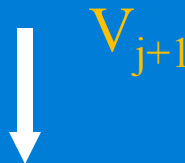
$$f(t) = \sum_k c_k \varphi(2^j t - k) + \sum_k d_{jk} \psi(2^j t - k)$$



How to compute D_j ? (cont'd)

Think of W_j as a means to represent the parts of a function in V_{j+1} that **cannot** be represented in V_j

$$f(t) = \sum_k c_k \varphi(2^{j+1}t - k)$$



$$f(t) = \sum_k c_k \varphi(2^j t - k) + \sum_k d_{jk} \psi(2^j t - k)$$

V_j

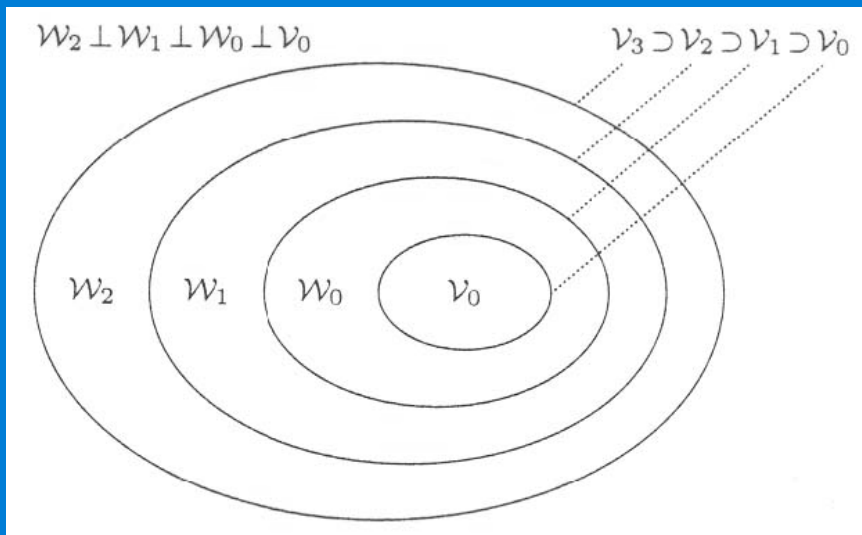
W_j

differences
between
 V_j and V_{j+1}

How to compute D_j ? (cont'd)

- $V_{j+1} = V_j + W_j \rightarrow$ using recursion on V_j :

$$V_{j+1} = V_{j-1} + W_{j-1} + W_j = \dots = V_0 + W_0 + W_1 + W_2 + \dots + W_j$$



if $f(t) \in V_{j+1}$, then:

$$f(t) = \sum_k c_k \varphi(t-k) + \sum_k \sum_j d_{jk} \psi(2^j t - k)$$

V_0
basis functions

W_0, W_1, W_2, \dots
basis functions

•
•
•

Summary: wavelet expansion (Section 7.2)

- Wavelet decompositions involve a pair of waveforms:

encodes **low resolution** info

$\varphi(t)$

$\psi(t)$

encodes **details** or **high resolution** info

$$f(t) = \sum_k c_k \varphi(t - k) + \sum_k \sum_j d_{jk} \psi(2^j t - k)$$

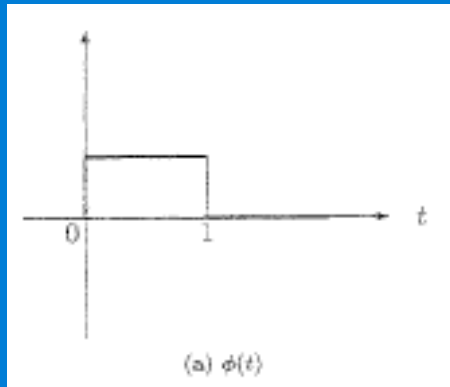
Terminology: **scaling function**

wavelet function

1D Haar Wavelets

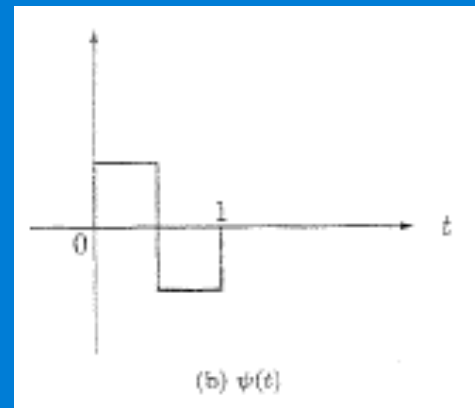
- Haar scaling and wavelet functions:

$$\varphi(t)$$



computes **average**
(low pass)

$$\psi(t)$$



computes **details**
(high pass)

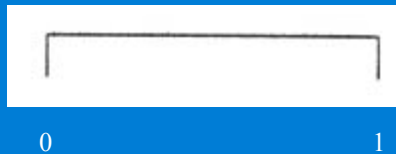
-
-
-

1D Haar Wavelets (cont'd)

$$j=0$$

- V_0 represents the space of **1-pixel** (2^0 -pixel) images
- Think of a **1-pixel** image as a function that is constant over $[0,1)$

Example:

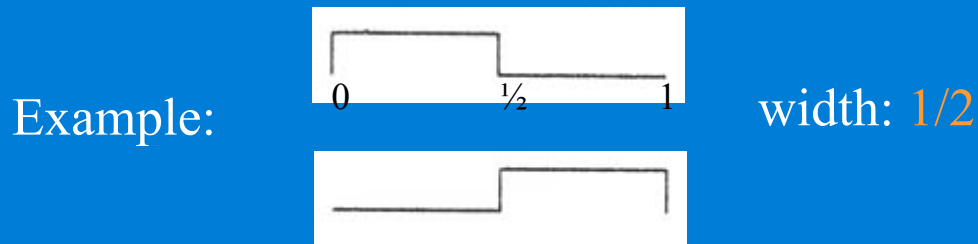


width: **1**

1D Haar Wavelets (cont'd)

$j=1$

- V_1 represents the space of all 2-pixel (2^1 -pixel) images
- Think of a 2-pixel image as a function having 2^1 equal-sized constant pieces over the interval $[0, 1)$.



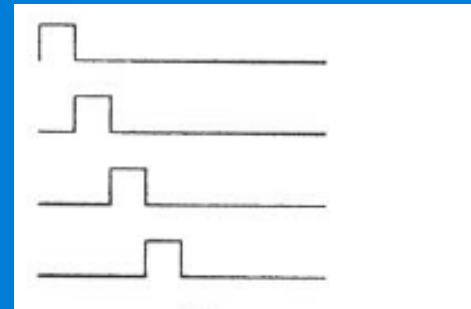
Note that: $V_0 \subset V_1$



1D Haar Wavelets (cont'd)

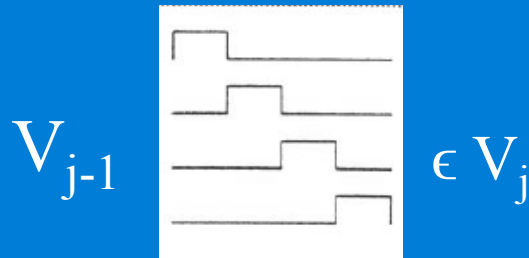
- V_j represents all the 2^j -pixel images
- Functions having 2^j equal-sized constant pieces over interval $[0,1)$.

Example:

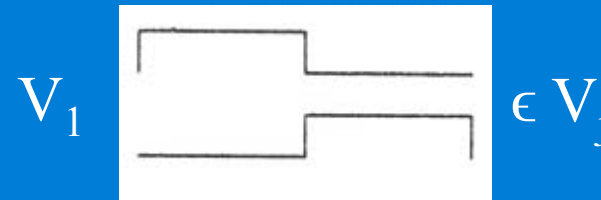


width: $1/2^j$

Note that:



width: $1/2^{j-1}$

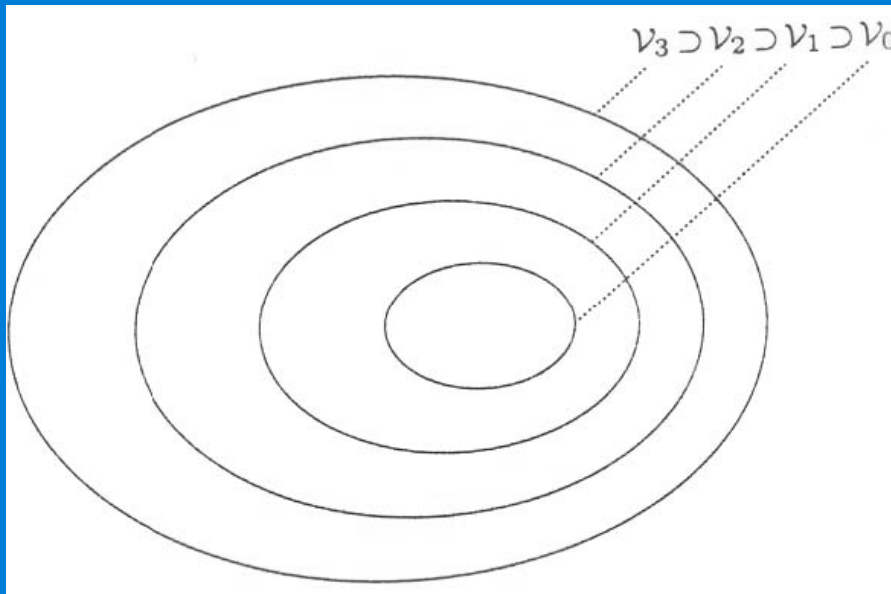


width: $1/2$

1D Haar Wavelets (cont'd)

V_0, V_1, \dots, V_j are nested

i.e., $V_j \subset V_{j+1}$



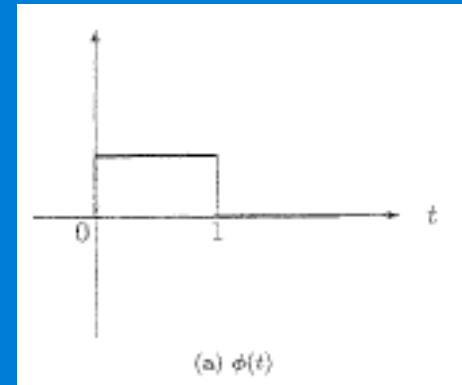
V_j fine details
...
 V_1
 V_0 coarse info

↑

Define a basis for V_j

- **Scaling** function:

$$\phi(x) = \begin{cases} 1 & \text{if } 0 \leq x < 1 \\ 0 & \text{otherwise} \end{cases}$$



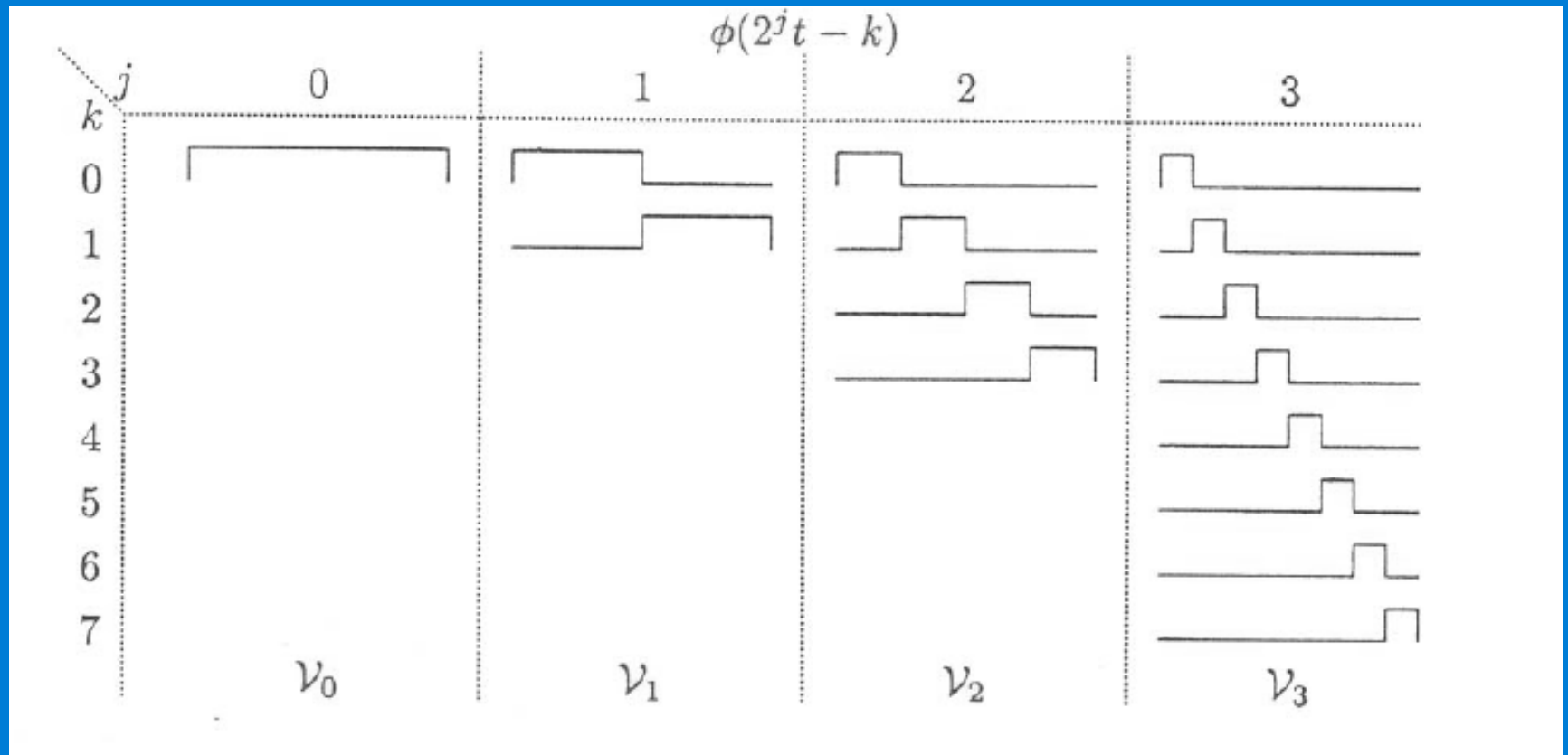
- Let's define a **basis** for V_j :

$$\phi_i^j(x) := \phi(2^j x - i), \quad i = 0, 1, \dots, 2^j - 1$$

(scaled and translated versions of the box function below)

Note new notation: $\phi_i^j(x) \equiv \varphi_{ji}(x)$

Define a basis for V_j (cont'd)



width: $1/2^0$

width: $1/2$

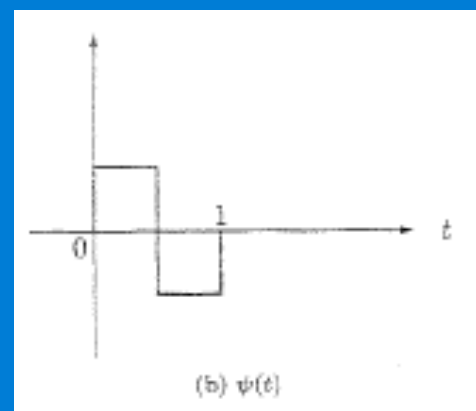
width: $1/2^2$

width: $1/2^3$

Define a basis for W_j

- **Wavelet** function:

$$\psi(x) = \begin{cases} 1 & \text{if } 0 \leq x < 1/2 \\ -1 & \text{if } 1/2 \leq x < 1 \\ 0 & \text{otherwise} \end{cases}$$

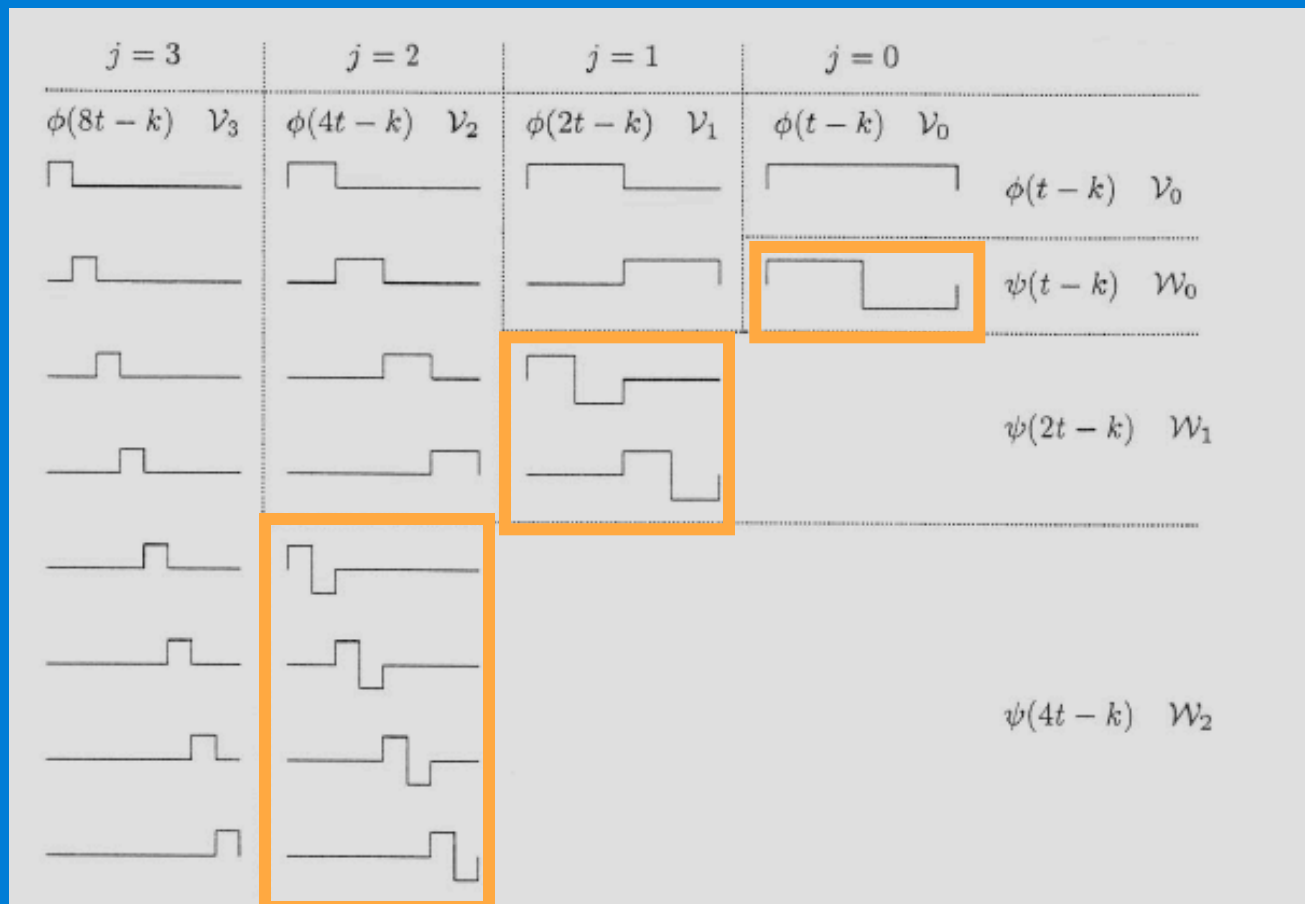


- Let's define a **basis** ψ_i^j for W_j :

$$\psi_i^j(x) := \psi(2^j x - i), \quad i = 0, 1, \dots, 2^j - 1$$

Note new notation: $\psi_i^j(x) \equiv \psi_{ji}(x)$

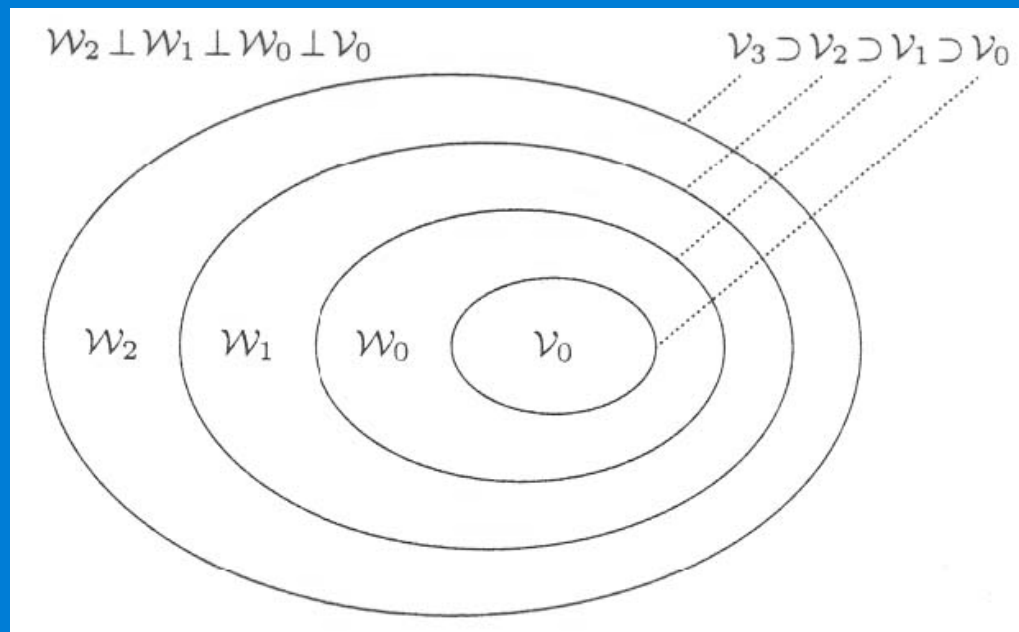
Define basis for W_j (cont'd)



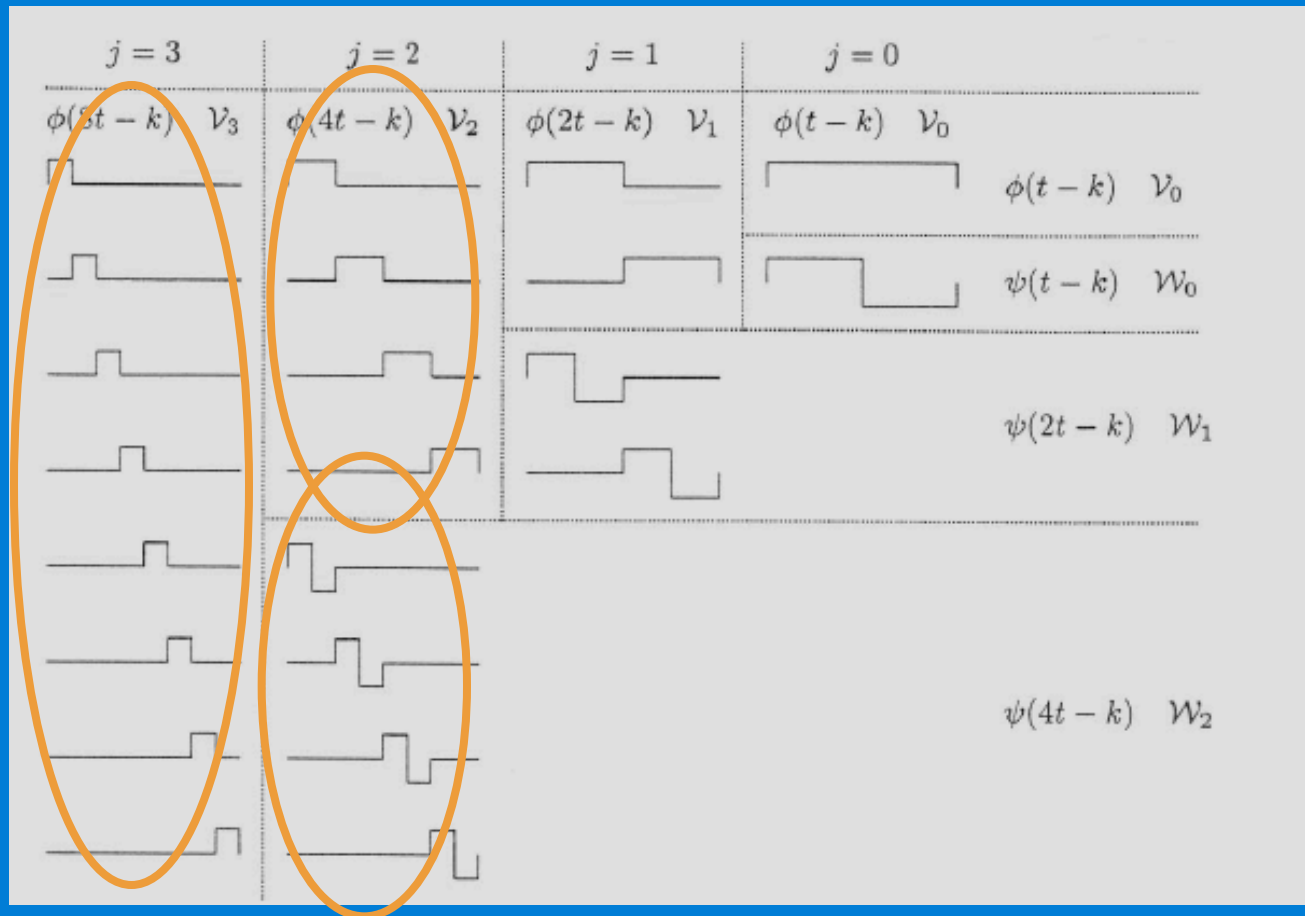
Note that the dot product between basis functions in V_j and W_j is zero!

Basis for V_{j+1}

Basis functions ψ^{j_i} of W_j }
Basis functions φ^{j_i} of V_j } form a basis in V_{j+1}

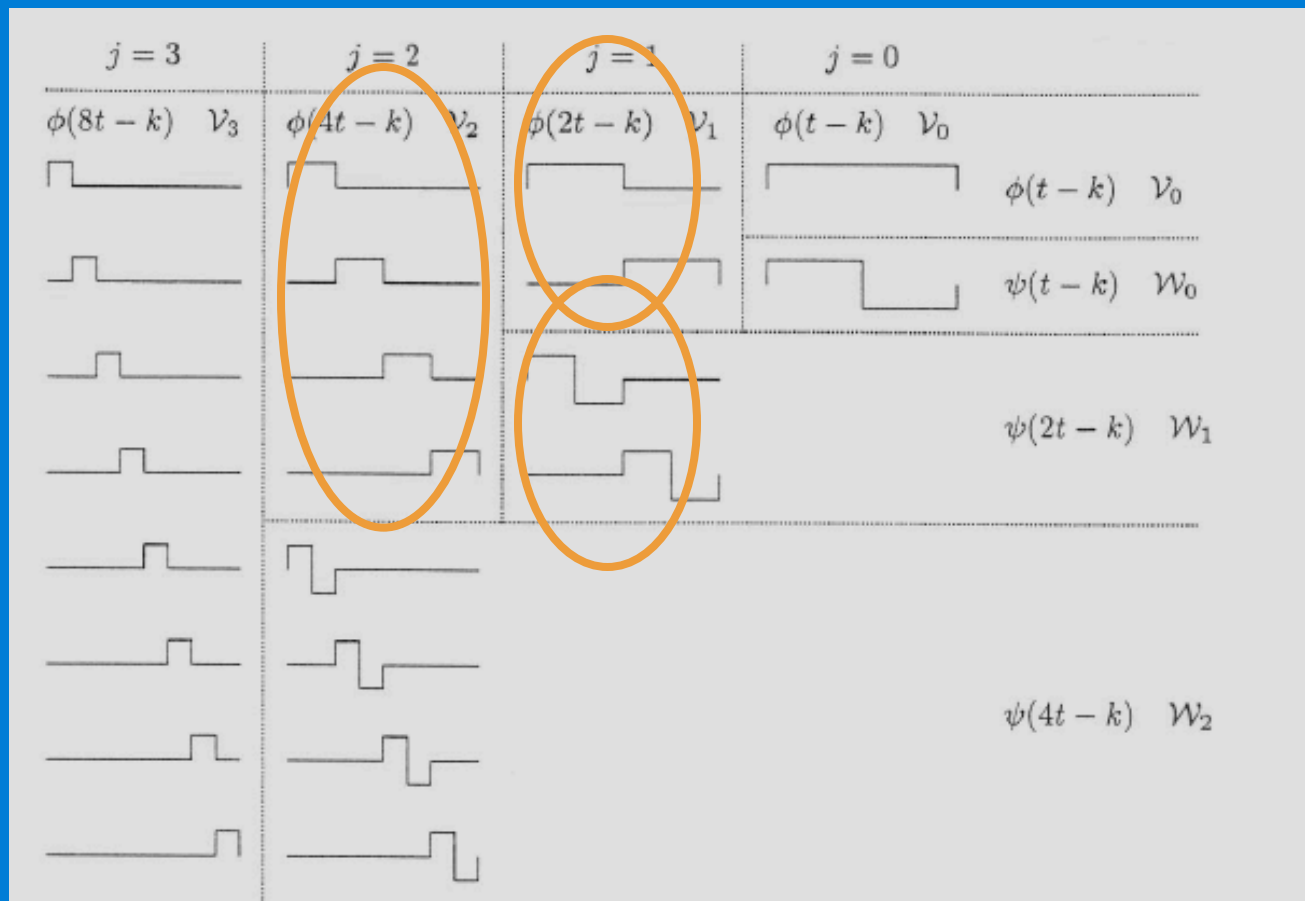


Define a basis for W_j (cont'd)



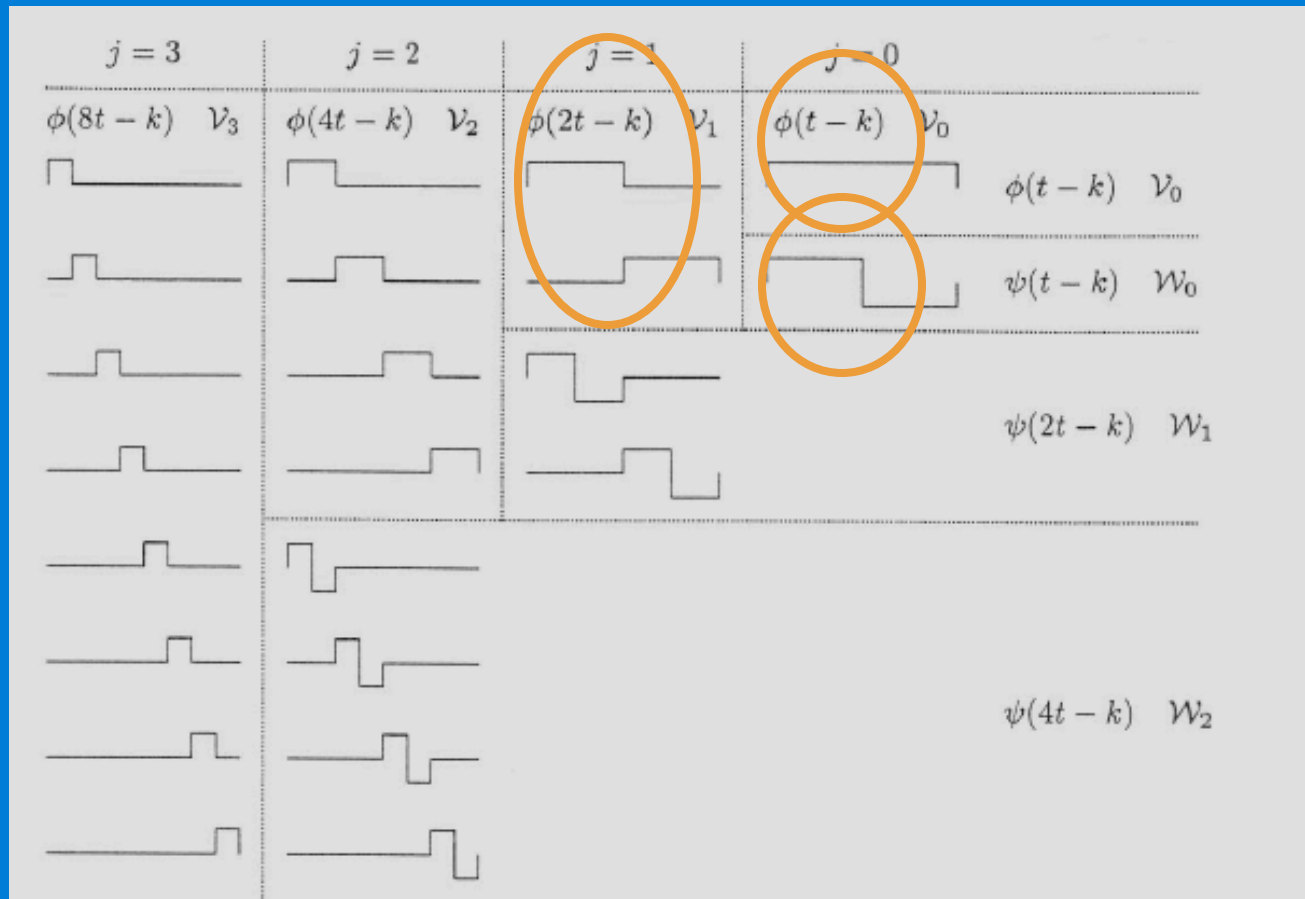
$$\mathcal{V}_3 = \mathcal{V}_2 + \mathcal{W}_2$$

Define a basis for W_j (cont'd)



$$\mathcal{V}_2 = \mathcal{V}_1 + \mathcal{W}_1$$

Define a basis for W_j (cont'd)



$$V_1 = V_0 + W_0$$

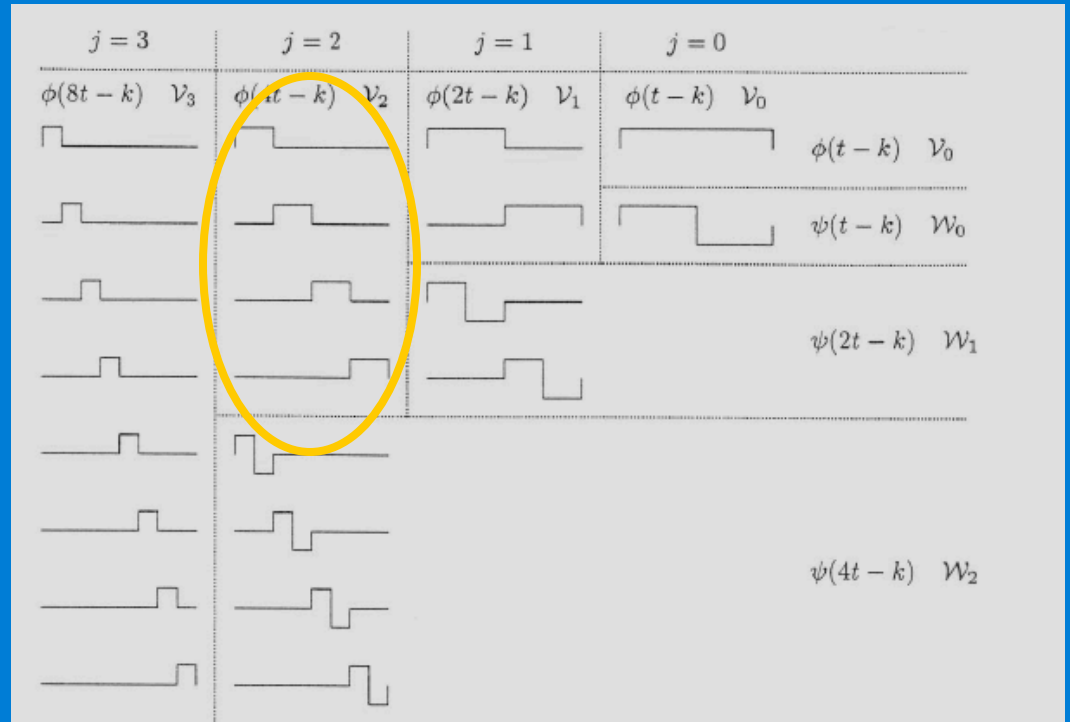
Example - Revisited

Resolution	Averages	Detail Coefficients
4	[9 7 3 5]	\emptyset
2	[8 4]	[1 -1]
4	[6]	[2]

$$f(x) = [9 \ 7 \ 3 \ 5]$$



V_2

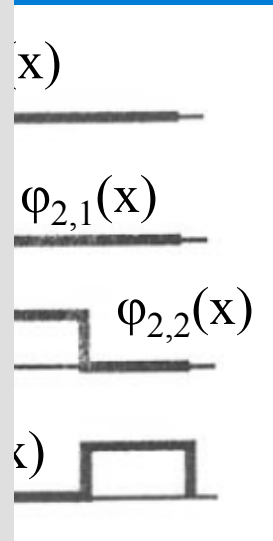
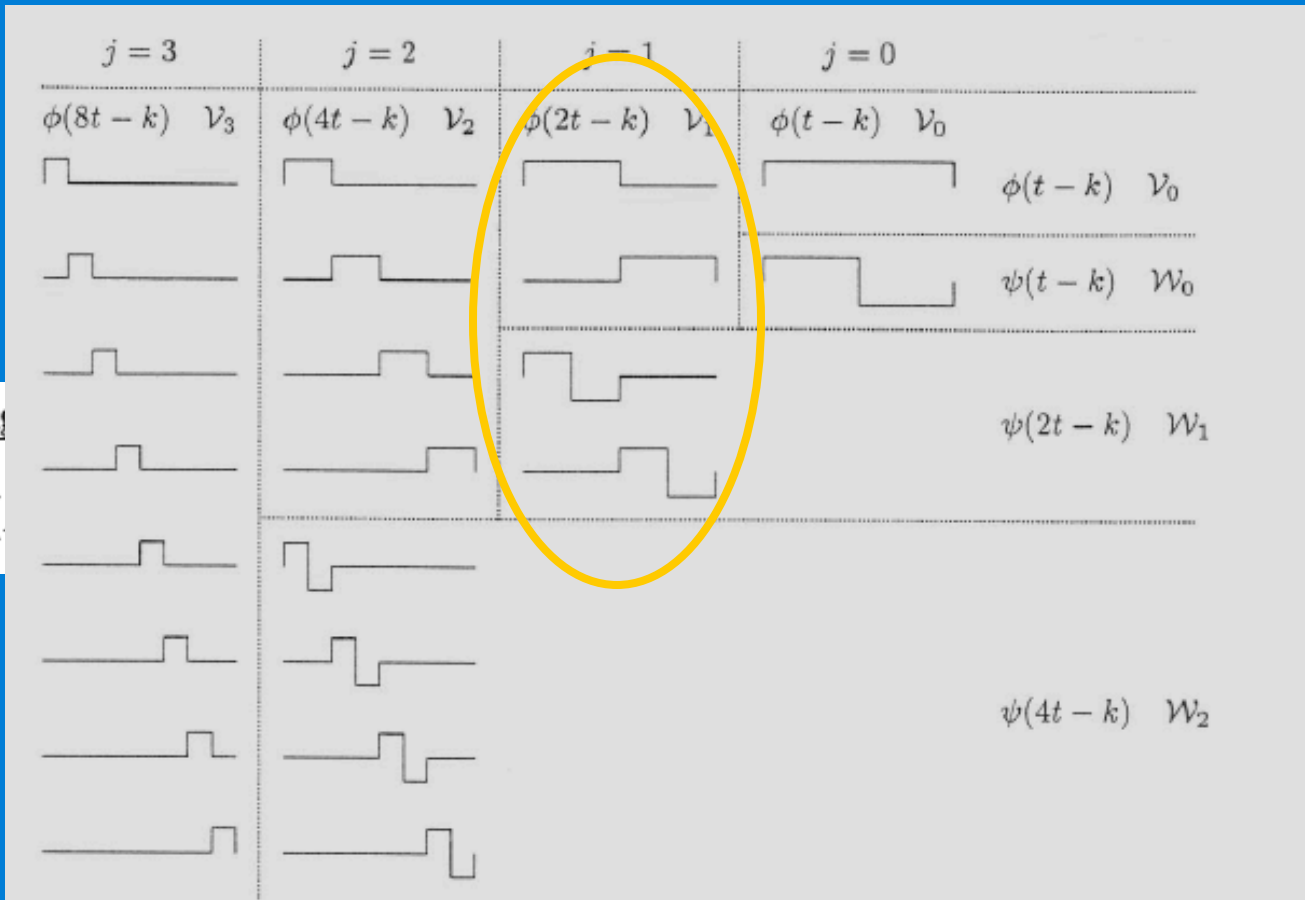


Example (cont'd)

$f(x) =$

using

$$f(x) = c_0^2 \phi_0^2(x)$$



Example (cont'd)

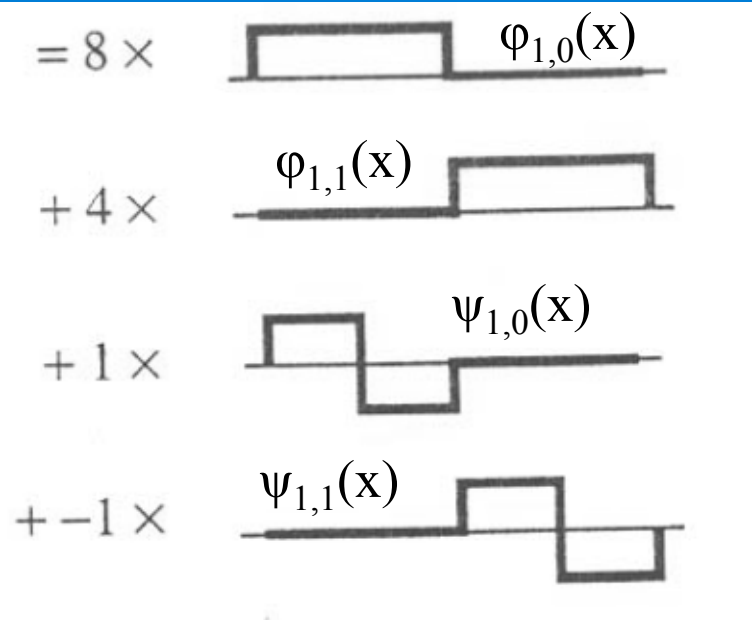
using the basis functions in V_1 and W_1

$$V_2 = V_1 + W_1$$

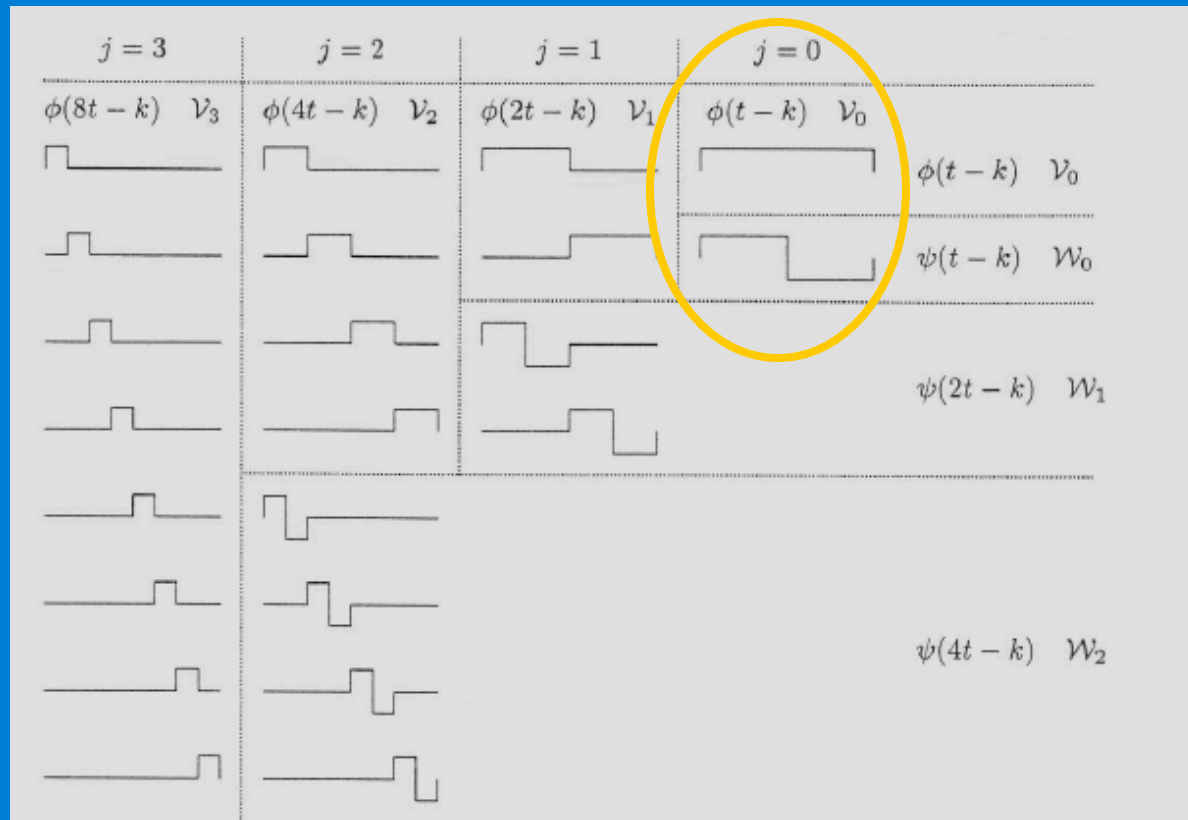
$$f(x) = c_0^1 \phi_0^1(x) + c_1^1 \phi_1^1(x) + d_0^1 \psi_0^1(x) + d_1^1 \psi_1^1(x)$$

<i>Resolution</i>	<i>Averages</i>	<i>Detail Coefficients</i>
4	[9 7 3 5]	[]
2	[8 4]	[1 -1]
4	[6]	[2]

(divide by 2 for normalization)



Example (cont'd)



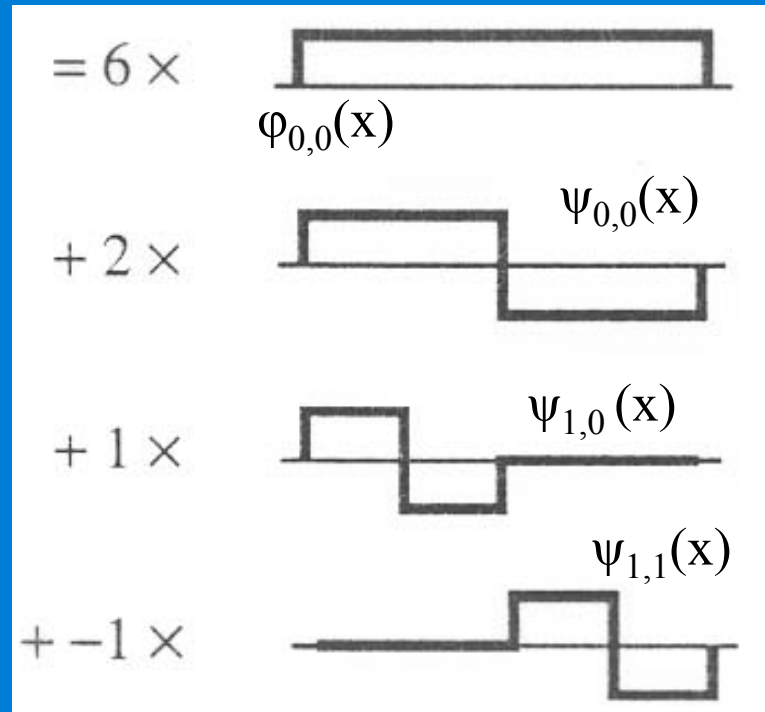
Example (cont'd)

using the basis functions in V_0, W_0 and W_1

$$V_2 = V_1 + W_1 = V_0 + W_0 + W_1$$

$$f(x) = c_0^0 \phi_0^0(x) + d_0^0 \psi_0^0(x) + d_0^1 \psi_0^1(x) + d_1^1 \psi_1^1(x)$$

(divide by 2 for normalization)



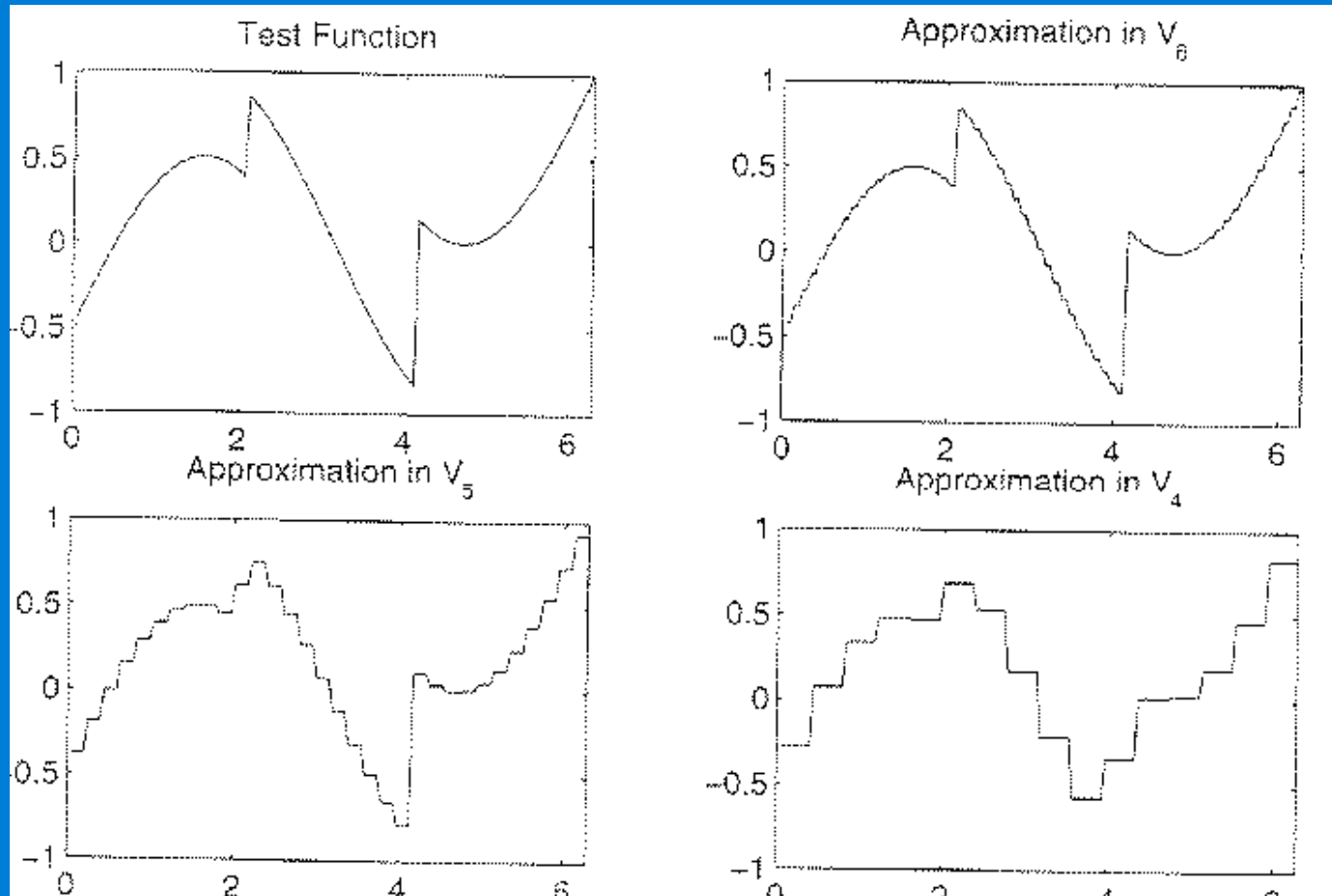
Resolution	Averages	Detail Coefficients
4	[9 7 3 5]	[]
2	[8 4]	[1 -1]
4	[6]	[2]

$$f(t) = \sum_k c_k \phi(t-k) + \sum_k \sum_j d_{jk} \psi(2^j t - k)$$

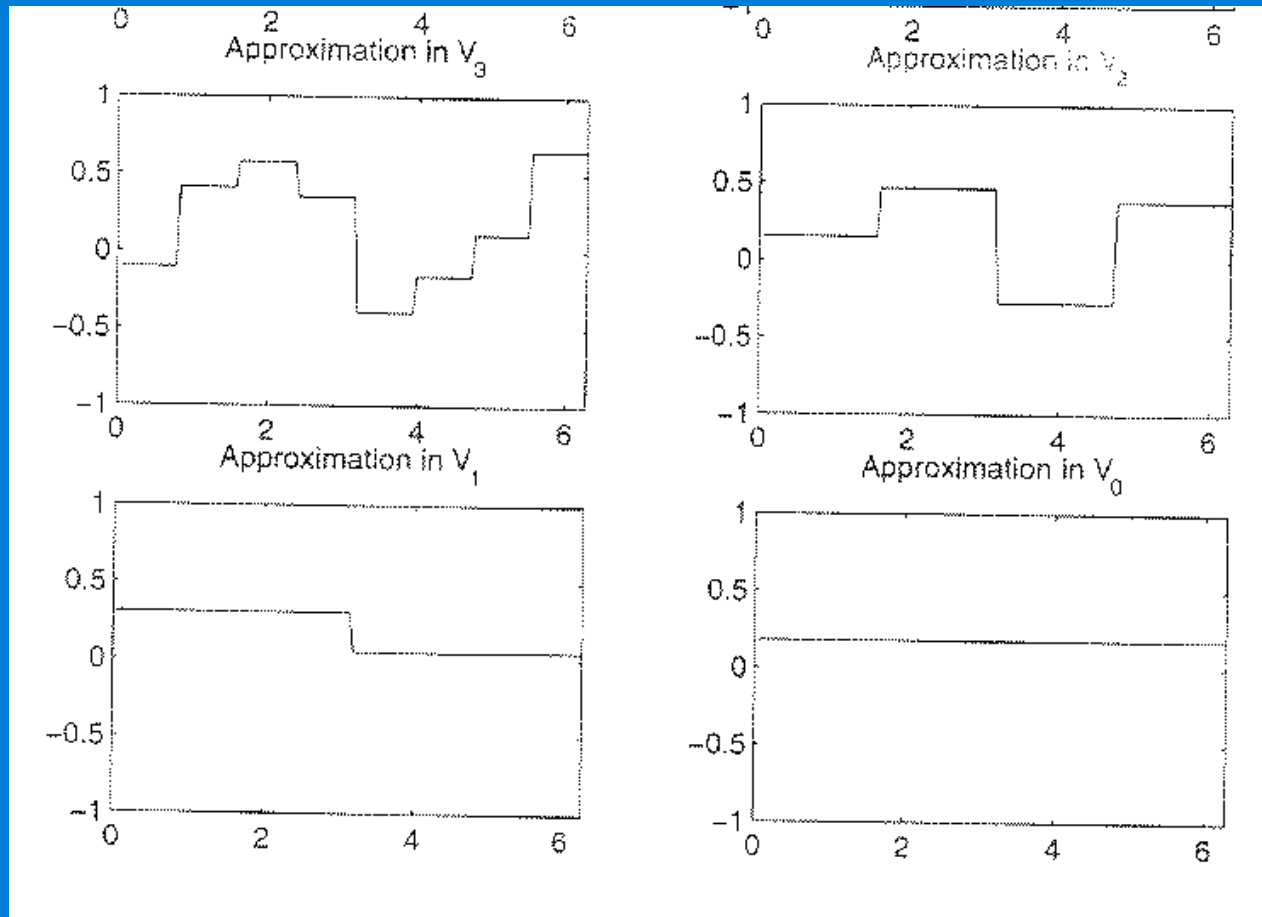
scaling function

wavelet function

Example



Example (cont'd)



-
-
-

Summary

- Structure extraction
 - If the coefficient $d_{j,k}$ is large, then this means that there is some oscillatory variation in $f(x)$.
- Localization in time
- Efficiency
 - Execution times compared with FT.
 - Good recover of discontinuities and corners.
 - A few amount of terms are needed to approximate.



References

- Percival D. B., Walden A. T., Wavelet Methods for Time Series Analysis
- Ivezić Z., Connolly J., VanderPlas J., Gray A., Statistics, Data Mining, and Machine Learning in Astronomy
- Härdle W., Kerkycharian G., Picard D., Tsybakov A., Wavelets, Approximation, and Statistical Applications
- Nason, G.P., Wavelet Methods in Statistics with R



